

# Computational approaches to clause selection

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Selectionfest

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Slides available at **aswhite.net**



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*Department of Cognitive Science*

# Introduction

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# Three questions for a theory of selection

Structure of the domain

What **types of things** do predicates relate?

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## Structure of the domain

What **types of things** do predicates relate?

## S(emantic)-selection

Which predicates relate which **types of things**?

## Projection rules

What is the mapping from those **types** to **syntactic structures**?

# Two challenges to future progress

## Main assumption

We not only have the **right architectural assumptions** for answering these questions, we have **pretty good answers**.

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1. ...distinguishing competing theories requires more data + methods for scaling distributional analysis to those data.

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## Main assumption

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## Two challenges

As our theories of selection gain coverage of the lexicon...

1. ...distinguishing competing theories requires more data + methods for scaling distributional analysis to those data.
2. ...they grow in complexity, requiring a learning account that is capable of acquiring this complexity from a corpus.

## Main contribution

A computational method for scaling distributional analysis that is agnostic about the form of the distribution.



# Today's talk

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## Basic idea

1. Formalize S(emantic)-selection, projection rules, and lexical idiosyncrasy at Marr's (1982) computational level

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A computational method for scaling distributional analysis that is agnostic about the form of the distribution.

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2. Collect data on many verbs' syntactic distributions

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A computational method for scaling distributional analysis that is agnostic about the form of the distribution.

## Basic idea

1. Formalize S(emantic)-selection, projection rules, and lexical idiosyncrasy at Marr's (1982) computational level
2. Collect data on many verbs' syntactic distributions
3. Given syntactic distribution data, use computational techniques to automate inference of projection rules and verbs' semantic type, controlling for lexical idiosyncrasy

# Today's talk

## Focus

Syntactic distribution of  $\sim 1000$  English clause-embedding verbs

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## Question #1

What does the model infer about **S-selection** and **projection**, given **syntactic distributions** collected via acceptability judgments?

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Syntactic distribution of  $\sim 1000$  English clause-embedding verbs

## Question #1

What does the model infer about **S-selection** and **projection**, given **syntactic distributions** collected via acceptability judgments?

## Question #2

How does the model's solution compare when given **syntactic distributions** collected from a corpus?

Idea ( $\approx$  poverty of the stimulus argument)

If **S-selection** for some type cannot be gleaned from a corpus,  
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There are types that cannot be learned even from large corpora.

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## Finding

There are types that cannot be learned even from large corpora.

## Methodological implication

We cannot rely on corpus distributions alone for determining selectional patterns.

## Case study

*Responsive predicates*: take both interrogative and declaratives

- (1) a. John knows {that, whether} it's raining.
- b. John told Mary {that, whether} it was raining.

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Do they take questions, propositions, or both? (Karttunen 1977, Groenendijk

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## Finding #1 (based on acceptability judgments)

Different answer for communicative and cognitive verbs.

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## Finding #1 (based on acceptability judgments)

Different answer for communicative and cognitive verbs.

## Finding #2 (based on comparison of acceptability) and corpus

Only the cognitive verb pattern is evidenced in the corpora.

# Outline

Introduction

A model of S-selection & projection

Acceptability dataset

- Data collection

- Model fitting and results

Corpus Dataset

- Data collection

- Model fitting and results

Conclusions and future directions

## A model of S-selection & projection

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Many verbs are **syntactically multiplicitous**

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- b. John wants {it to rain, rain}.

# Multiplicity

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**Syntactic multiplicity** does not imply **semantic multiplicity**

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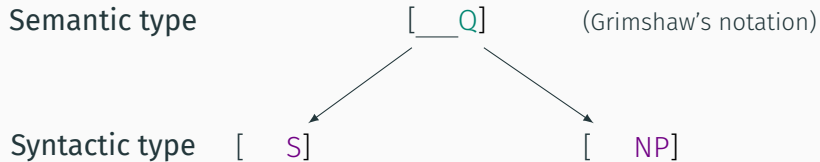
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- (3) a. John knows [what the answer is]<sub>S</sub>.
- b. John knows [the answer]<sub>NP</sub>.

$\llbracket (3b) \rrbracket = \llbracket (3a) \rrbracket$  suggests it is possible for  $\text{type}(\llbracket \text{NP} \rrbracket) = \text{type}(\llbracket \text{S} \rrbracket)$

cf. Baker 1968, Heim 1979, Romero 2005, Nathan 2006, Frana 2010a, Aloni & Roelofsen 2011

# Projection

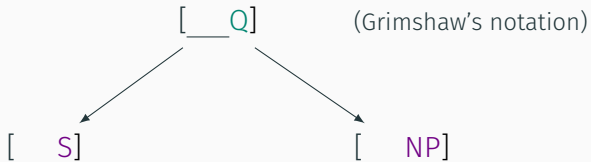


# Projection

Semantic type

Projection

Syntactic type



# Projection

Semantic type

Projection

Syntactic type

$\langle\langle\langle s, t \rangle, t \rangle, t \rangle$

(Montagovian notation)

$[\_\_\textcolor{violet}{S}]$

$[\_\_\textcolor{violet}{NP}]$

# Projection

What do the **projection rules** look like?

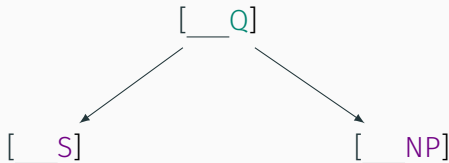
How are a verb's **semantic type signatures** projected onto its **syntactic type signatures** (subcategorization frames)? (Gruber 1965,

Jackendoff 1972, Carter 1976, Grimshaw 1979, 1990, Chomsky 1981, Pesetsky 1982, 1991, Pinker 1984, 1989, Levin 1993)

Semantic type

**Projection**

Syntactic type



# A model of S-selection and projection

Semantic  
Type

Projection  
Rules



```
graph TD; A[Semantic Type] --> B[Projection Rules]; B --> C[Syntactic Distribution];
```

The diagram illustrates a model of S-selection and projection. It features three main components: 'Semantic Type' (in teal), 'Projection Rules' (in a green-bordered box), and 'Syntactic Distribution' (in purple). A line connects 'Semantic Type' to the 'Projection Rules' box, and an arrow points from the 'Projection Rules' box to 'Syntactic Distribution'.

Syntactic  
Distribution



## Lexical idiosyncrasy

Observed syntactic distributions are not a perfect reflection of semantic type + projection rules

### Example

Some Q(uestion)-selecting verbs allow concealed questions...

- (4) a. Mary asked what time it was.
- b. Mary asked the time.

## Lexical idiosyncrasy

Observed syntactic distributions are not a perfect reflection of semantic type + projection rules

### Example

Some Q(uestion)-selecting verbs allow concealed questions...

- (4) a. Mary asked what time it was.
- b. Mary asked the time.

...others do not (Grimshaw 1979, Pesetsky 1982, 1991, Nathan 2006, Frana 2010b, a.o.)

- (5) a. Mary wondered what time it was.
- b. \*Mary wondered the time.

# Two kinds of lexical idiosyncrasy

## The additive approach (Grimshaw 1979)

Verbs are related to semantic type signatures (S-selection) and syntactic type signatures (C-selection)

$S\text{-selection} \circ \text{projection} \vee C\text{-selection} = \text{syntactic distribution}$

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Verbs are related to semantic type signatures (S-selection) and syntactic type signatures (C-selection)

$$\text{S-selection} \circ \text{projection} \vee \text{C-selection} = \text{syntactic distribution}$$

## The multiplicative approach (Pesetsky 1982, 1991)

Verbs are related to semantic type signatures (S-selection); C-selection is an epiphenomenon of verbs' abstract case

$$\text{S-selection} \circ \text{projection} \wedge \text{case} = \text{syntactic distribution}$$

# Two kinds of lexical idiosyncrasy

**Shared core** see White & Rawlins 2016 for formal details

Lexical noise—i.e. lexical idiosyncrasy—alters idealized syntactic distributions

$$\text{S-selection} \circ \text{projection} \otimes \text{noise} = \text{syntactic distribution}$$

# A model of S-selection and projection

Semantic  
Type

Projection  
Rules

```
graph TD; A[Semantic Type] --> B[Projection Rules]; B --> C[Idealized Syntactic Distribution]; C --> D[Lexical Noise]; D --> E[Observed Syntactic Distribution];
```

Idealized  
Syntactic  
Distribution

Lexical  
Noise

Observed  
Syntactic  
Distribution

## Question

How do we represent each object in the model?

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## A minimalistic answer

Every object is a matrix of boolean values



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# Specifying the model

## Question

How do we represent each object in the model?

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Every object is a matrix of boolean values

## Strategy

1. Give model in terms of sets and functions
2. Convert this model into a boolean matrix model

# A model of S-selection and projection

Semantic  
Type

Projection  
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Distribution

## A boolean model of S-selection

know  $\rightarrow \{[\_\_\_\text{P}], [\_\_\_\text{Q}] \}$

## A boolean model of S-selection

know  $\rightarrow \{[\_\_\_\text{P}], [\_\_\_\text{Q}] \}$     wonder  $\rightarrow \{[\_\_\_\text{Q}] \}$

## A boolean model of S-selection

think  $\rightarrow \{[\_\_\_\text{P}] \}$     know  $\rightarrow \{[\_\_\_\text{P}], [\_\_\_\text{Q}] \}$     wonder  $\rightarrow \{[\_\_\_\text{Q}] \}$

# A boolean model of S-selection

think  $\rightarrow \{[\_\text{P}] \}$     know  $\rightarrow \{[\_\text{P}], [\_\text{Q}] \}$     wonder  $\rightarrow \{[\_\text{Q}] \}$

Diagram showing arrows from the feature sets above to the columns of the matrix  $S$ :

- From  $\{[\_\text{P}] \}$  to the  $[\_\text{P}]$  column.
- From  $\{[\_\text{P}], [\_\text{Q}] \}$  to the  $[\_\text{P}]$  column.
- From  $\{[\_\text{Q}] \}$  to the  $[\_\text{Q}]$  column.

$$S = \begin{array}{l} \text{think} \\ \text{know} \\ \text{wonder} \\ \dots \end{array} \begin{pmatrix} [\_\text{P}] & [\_\text{Q}] & \dots \\ 1 & 0 & \dots \\ 1 & 1 & \dots \\ 0 & 1 & \dots \\ \vdots & \vdots & \ddots \end{pmatrix}$$


# A boolean model of projection

$[\_\_\_P] \rightarrow \{[\_\_\_\text{that } S], [\_\_\_\text{NP}], \dots\}$        $[\_\_\_Q] \rightarrow \{[\_\_\_\text{whether } S], [\_\_\_\text{NP}], \dots\}$



# A boolean model of projection

$[\text{__P}] \rightarrow \{[\text{__that S}], [\text{__NP}], \dots\}$        $[\text{__Q}] \rightarrow \{[\text{__whether S}], [\text{__NP}], \dots\}$



The diagram shows two arrows pointing from the feature sets in the previous block to the column headers of the matrix below. One arrow points from  $[\text{__that S}]$  to the first column, and the other points from  $[\text{__whether S}]$  to the second column.

$$\mathbf{\Pi} = \begin{matrix} [\text{__P}] \\ [\text{__Q}] \\ \dots \end{matrix} \begin{pmatrix} [\text{__that S}] & [\text{__whether S}] & [\text{__NP}] & \dots \\ 1 & 0 & 1 & \dots \\ 0 & 1 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

## A boolean model of idealized syntactic distribution

$$\hat{D}(\text{VERB}, \text{SYNTYPE}) = \bigvee_{t \in \text{SEMTYPES}} S(\text{VERB}, t) \wedge \Pi(t, \text{SYNTYPE})$$

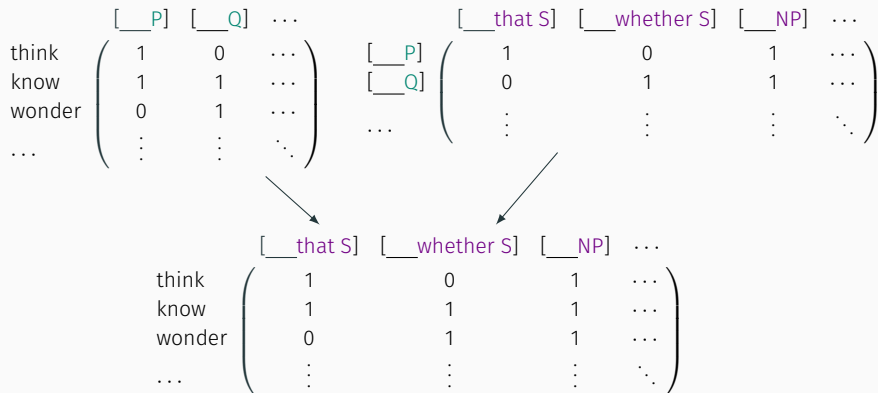
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	[__P]	[__Q]	...		[__that S]	[__whether S]	[__NP]	...
think	1	0	...	[__P]	1	0	1	...
know	1	1	...	[__Q]	0	1	1	...
wonder	0	1	...	...	⋮	⋮	⋮	⋮
...	⋮	⋮	⋮					

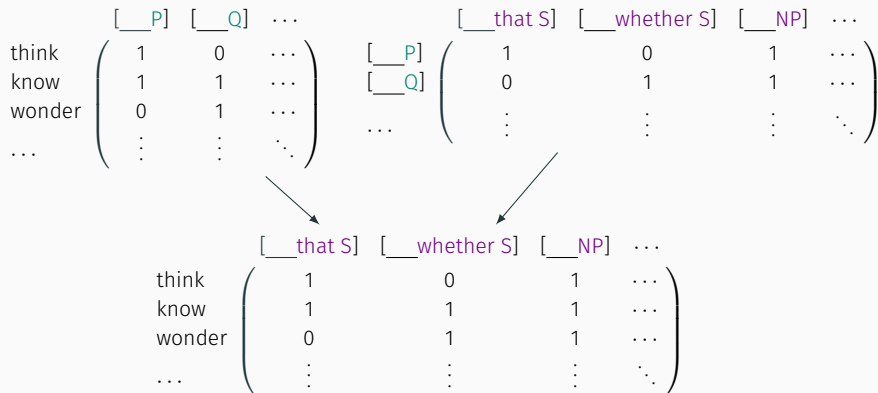
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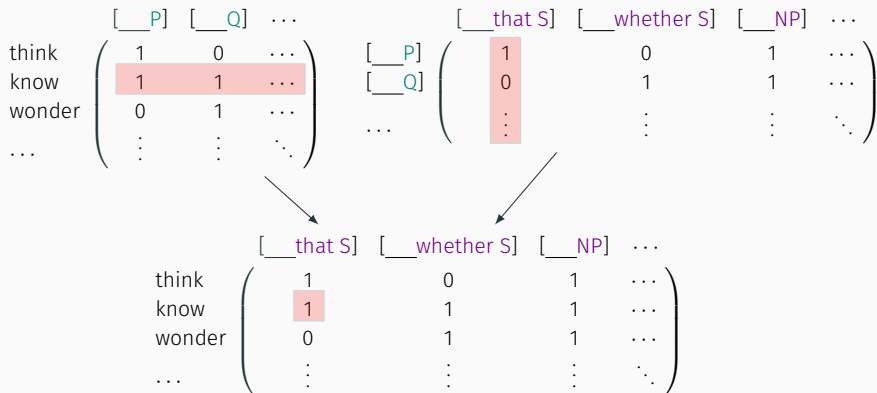
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$$\hat{D}(\text{know}, [\text{__that } S]) = \bigvee_{t \in \{[\text{__P}], [\text{__Q}], \dots\}} S(\text{know}, t) \wedge \Pi(t, [\text{__that } S])$$



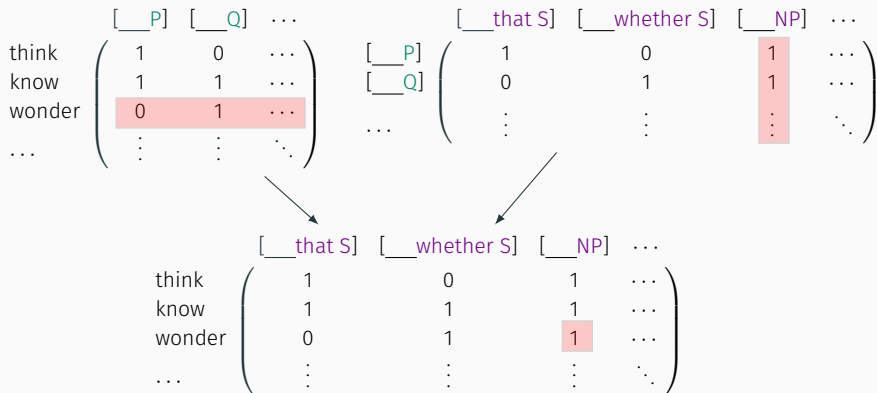
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# A boolean model of idealized syntactic distribution

$$\hat{D}(\text{wonder}, [\text{__NP}]) = \bigvee_{t \in \{[\text{__P}], [\text{__Q}], \dots\}} S(\text{wonder}, t) \wedge \Pi(t, [\text{__NP}])$$



# A model of S-selection and projection

Semantic  
Type

Projection  
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## A boolean model of observed syntactic distribution

$$\forall t \in \text{SYNTYPE} : \mathbf{D}(\text{wonder}, t) = \hat{\mathbf{D}}(\text{wonder}, t) \otimes \mathbf{N}(\text{wonder}, t)$$

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wonder	0	1	1	...
...	⋮	⋮	⋮	⋱

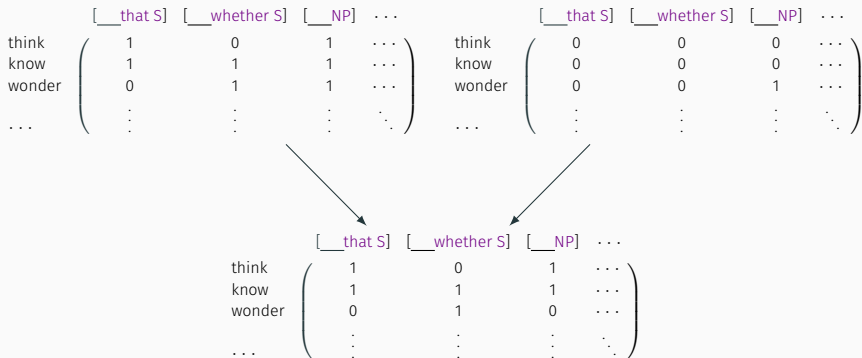
 $\left( \begin{array}{cccc} 1 & 0 & 1 & \dots \\ 1 & 1 & 1 & \dots \\ 0 & 1 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{array} \right)$ 

	[__that S]	[__whether S]	[__NP]	...
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...	⋮	⋮	⋮	⋱

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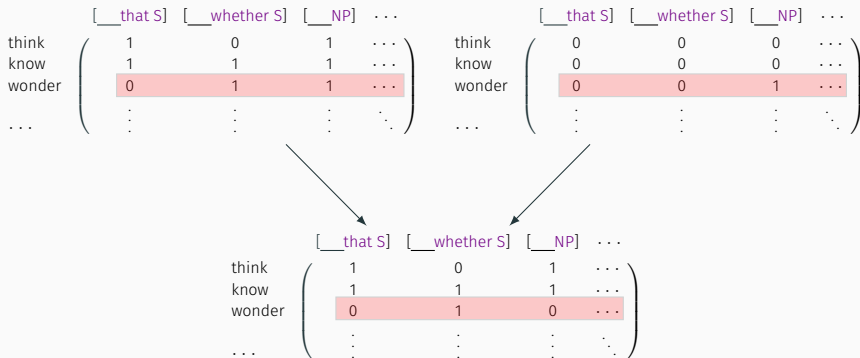
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## Question

What is this model useful for?

## Answer

In conjunction with modern computational techniques, this model allow us to scale distributional analysis to an entire lexicon

## Basic idea

Distributional analysis corresponds to reversing model arrows

# A model of S-selection and projection

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## Acceptability dataset

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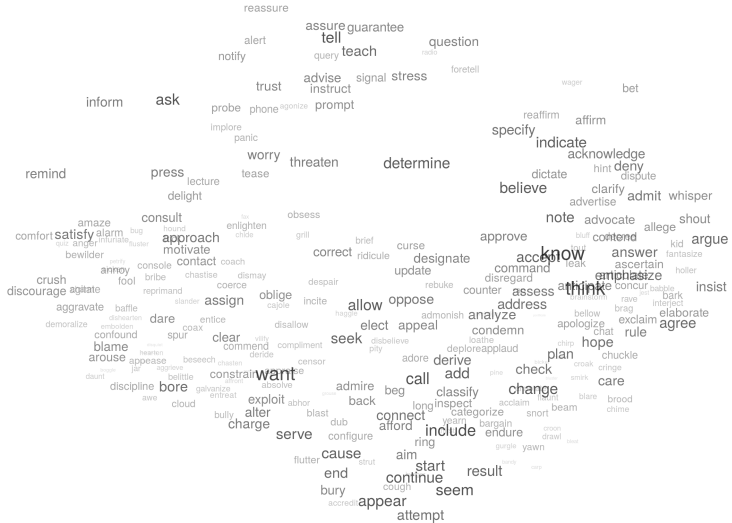


Data available at [megaattitude.com](https://megaattitude.com)

Ordinal (1-7 scale) acceptability ratings

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*for*  
1000 clause-embedding verbs

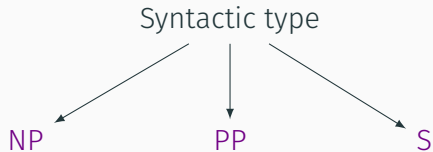
## Verb selection



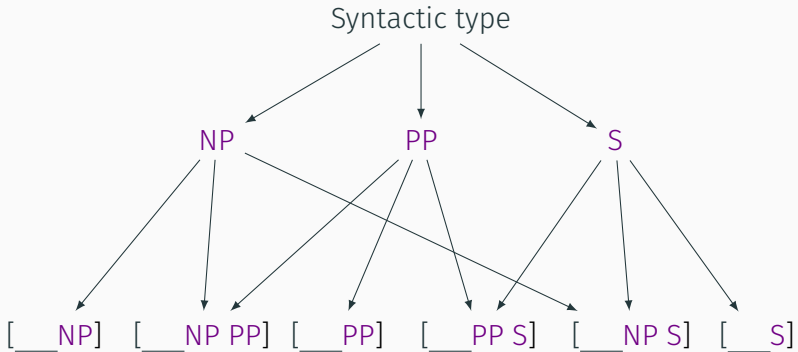
Ordinal (1-7 scale) acceptability ratings  
*for*  
1000 clause-embedding verbs  
×  
50 syntactic frames

## Challenge

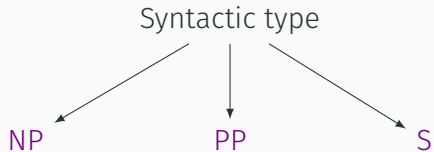
Automate construction of a very large set of frames in a way that is sufficiently general to many verbs



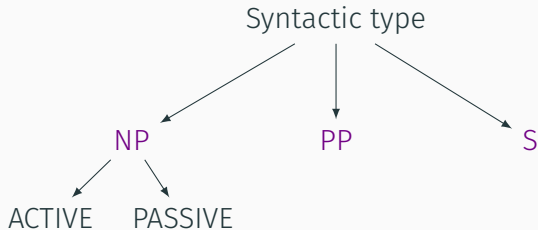
# Frame construction



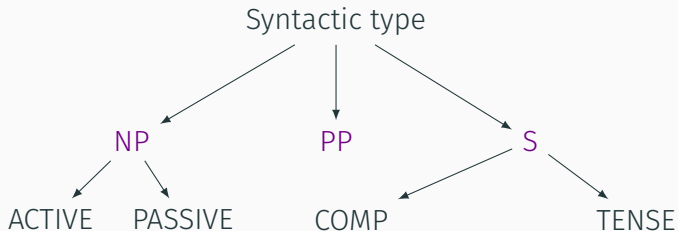




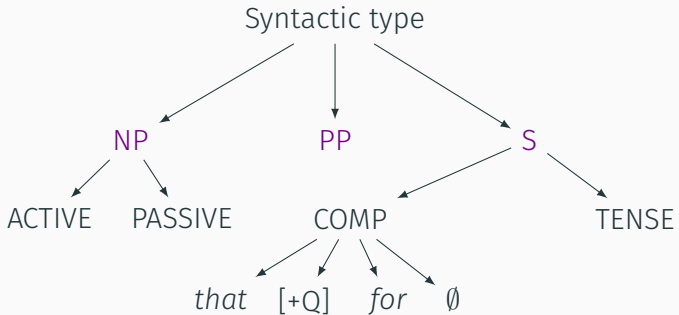
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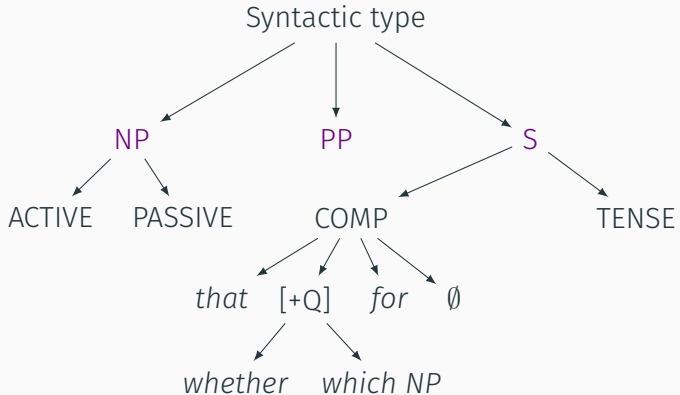
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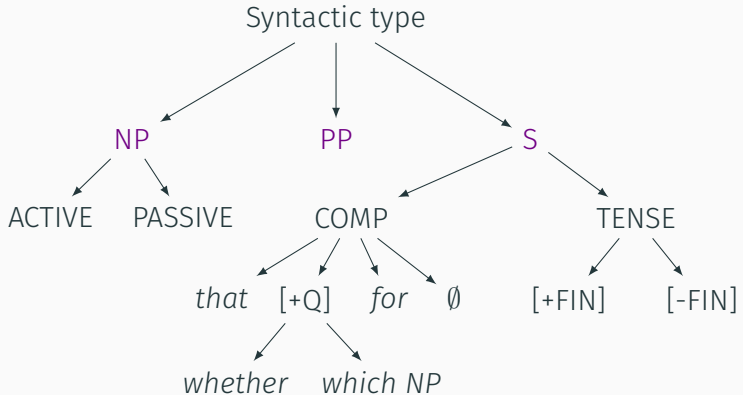
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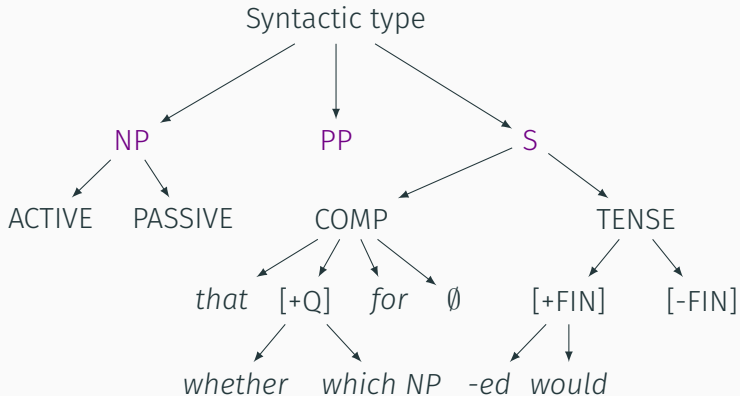
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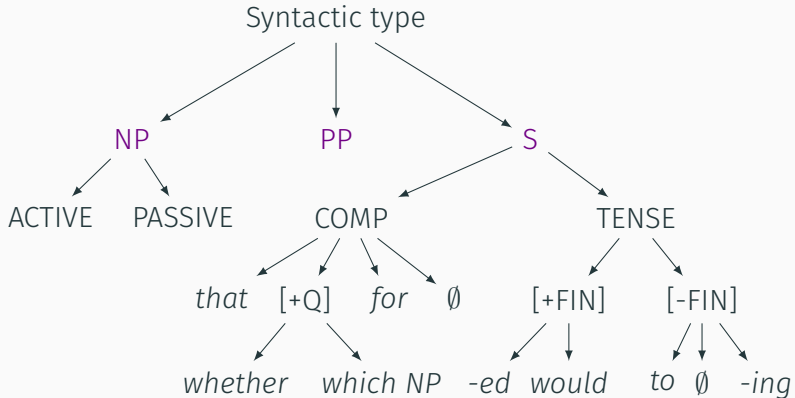
# Frame construction



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# Sentence construction

## Challenge

Automate construction of a very large set of frames in a way that is sufficiently general to many verbs

## Solution

Construct semantically bleached frames using indefinites

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a. *know* + **NP V {that, whether} S**

Someone knew {that, whether} something happened.

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- 5 judgments per item

# Data collection

- 1,000 verbs  $\times$  50 syntactic frames = 50,000 sentences
- 1,000 lists of 50 items each
  - Each verb only once per list
  - Each frame only once per list
- 727 unique Mechanical Turk participants
  - Annotators allowed to do multiple lists, but never the same list twice
- 5 judgments per item
  - No annotator sees the same sentence more than once

# Task

Sentence Acceptability Task (expert annotation)  
Requester: JHU Semantics Lab  
Qualifications Required: None

Reward: \$0.00 per HIT    HITs Available: 20    Duration: 14 weeks 2 days

1. Someone needed whether something happened.

1   2   3   4   5   6   7  
☐   ☐   ☐   ☐   ☐   ☐   ☐

2. Someone hated which thing to do.

1   2   3   4   5   6   7  
☐   ☐   ☐   ☐   ☐   ☐   ☐

3. Someone was worried about something.

1   2   3   4   5   6   7  
☐   ☐   ☐   ☐   ☐   ☐   ☐

4. Someone allowed someone do something.

1   2   3   4   5   6   7  
☐   ☐   ☐   ☐   ☐   ☐   ☐

Turktools (Erlewine & Kotek 2015)

# Validating the data

## Interannotator agreement

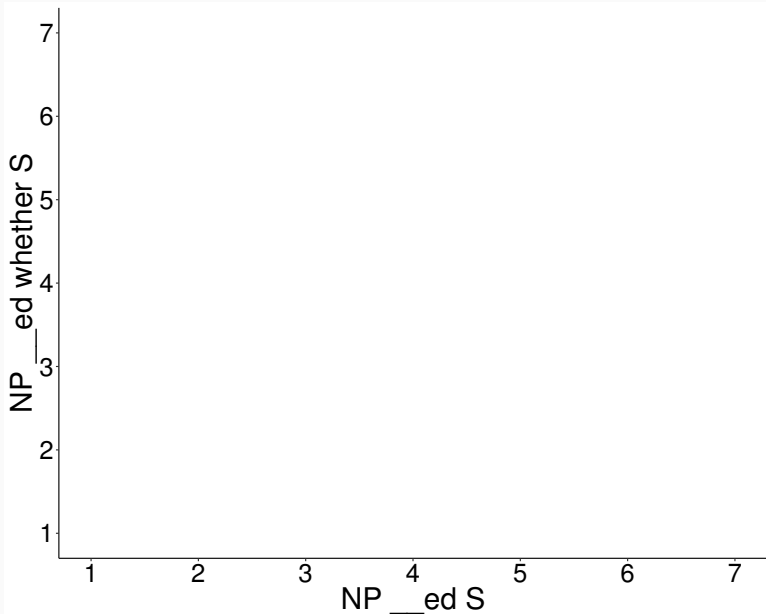
Spearman rank correlation calculated by list on a pilot 30 verbs

## Pilot verb selection

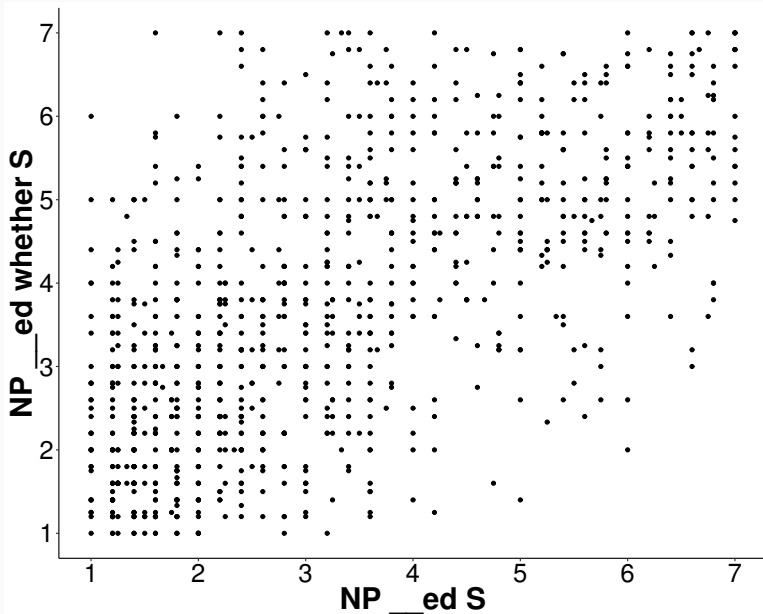
Same verbs used by White (2015), White et al. (2015), selected based on Hacquard & Wellwood's (2012) attitude verb classification

1. **Linguist-to-linguist**  
*median: 0.70, 95% CI: [0.62, 0.78]*
2. **Linguist-to-annotator**  
*median: 0.55, 95% CI: [0.52, 0.58]*
3. **Annotator-to-annotator**  
*median: 0.56, 95% CI: [0.53, 0.59]*

# Results

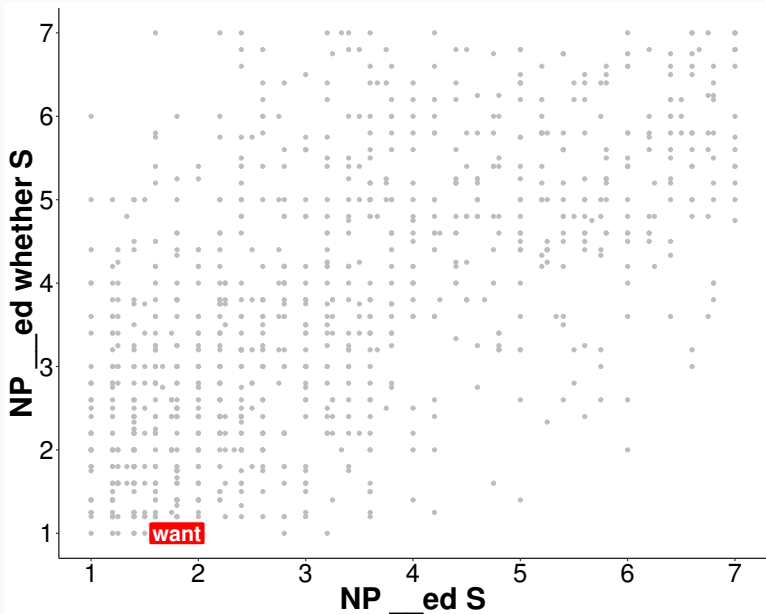


# Results

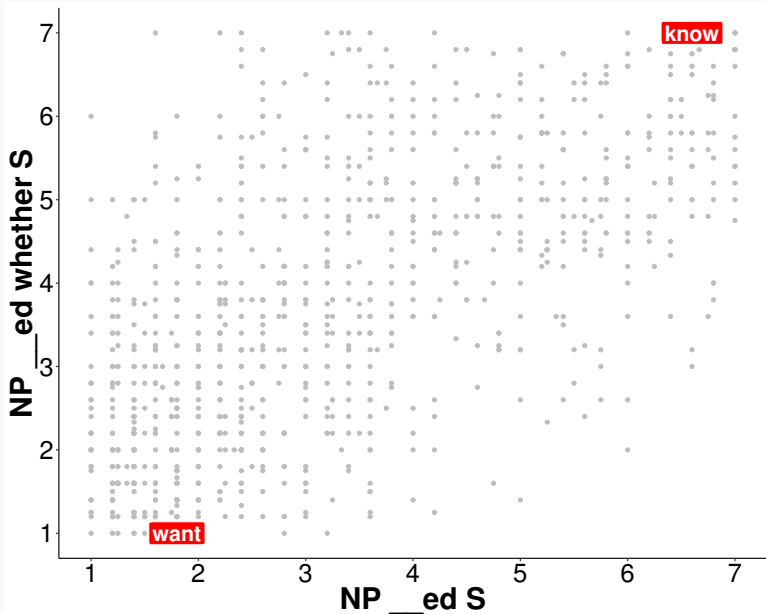




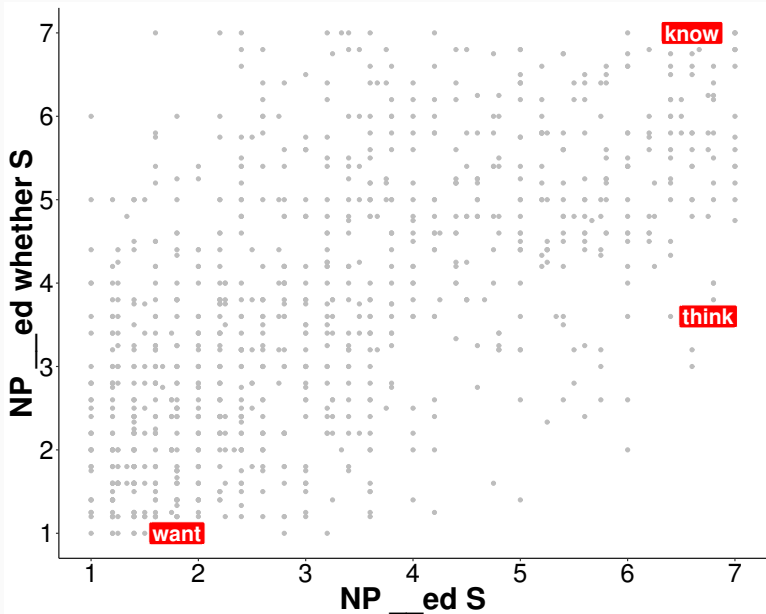
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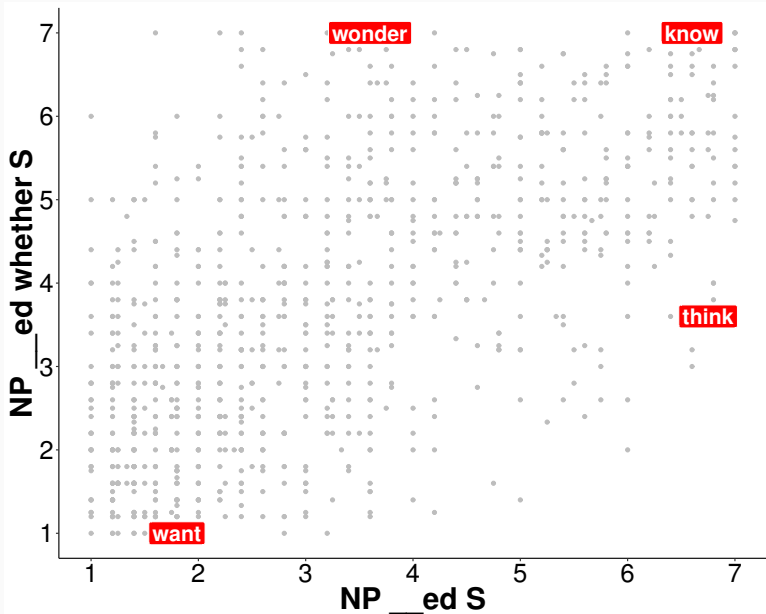
# Results



# Results



# Results



# A model of S-selection and projection

Semantic  
Type

Projection  
Rules

Idealized  
Syntactic  
Distribution

Lexical  
Noise

Observed  
Syntactic  
Distribution

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# A model of S-selection and projection

Semantic  
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Noise  
Model

Acceptability  
Judgment  
Data

## Goal

Find representations of verbs' semantic type signatures and projection rules that best explain the acceptability judgments



# Fitting the model

## Goal

Find representations of verbs' semantic type signatures and projection rules that best explain the acceptability judgments

## Challenges

1. Infeasible to search over  $2^{1000T} \times 2^{50T}$  possible configurations ( $T = \#$  of type signatures)

# Fitting the model

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1. Infeasible to search over  $2^{1000T} \times 2^{50T}$  possible configurations ( $T = \#$  of type signatures)
2. Finding the best boolean model fails to capture uncertainty inherent in judgment data

## Solution

Search probability distributions over verbs' semantic type signatures and projection rules

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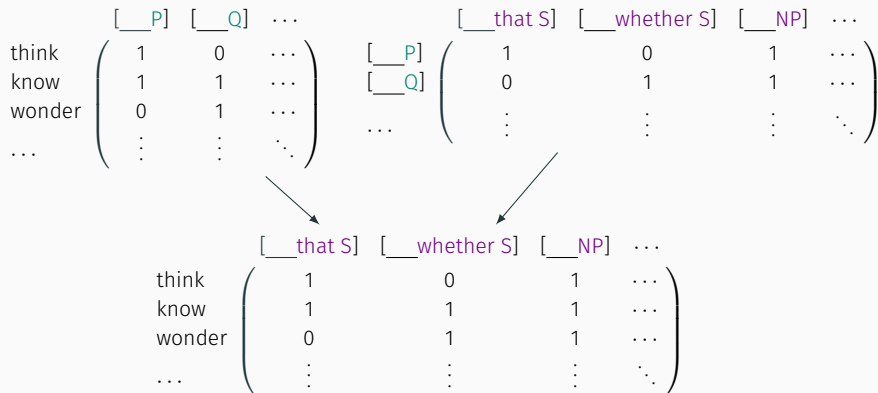
Search probability distributions over verbs' semantic type signatures and projection rules

## Going probabilistic

Wrap boolean expressions in probability measures

# A boolean model of idealized syntactic distribution

$$\hat{D}(\text{VERB}, \text{SYNTYPE}) = \bigvee_{t \in \text{SEMTYPES}} S(\text{VERB}, t) \wedge \Pi(t, \text{SYNTYPE})$$



# A boolean model of idealized syntactic distribution

$$\hat{D}(\text{know}, [\text{__that S}]) = 1 - \prod_{t \in \{[\text{__P}], [\text{__Q}], \dots\}} 1 - S(\text{know}, t) \times \Pi(t, [\text{__that S}])$$

	[__P]	[__Q]	...		[__that S]	[__whether S]	...
think	0.94	0.03	...	[__P]	0.99	0.12	...
know	0.97	0.91	...	[__Q]	0.07	0.98	...
wonder	0.17	0.93	...	...	⋮	⋮	⋮
...	⋮	⋮	⋮				

	[__that S]	[__whether S]	...
think	0.97	0.14	...
know	0.95	0.99	...
wonder	0.12	0.99	...
...	⋮	⋮	⋮

# Wrapping with probabilities

$$\begin{aligned}\mathbb{P}(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}]) &= \mathbb{P}(\mathbf{S}[\text{VERB}, t])\mathbb{P}(\mathbf{\Pi}[t, \text{SYNTYPE}] \mid \mathbf{S}[\text{VERB}, t]) \\ &= \mathbb{P}(\mathbf{S}[\text{VERB}, t])\mathbb{P}(\mathbf{\Pi}[t, \text{SYNTYPE}]) \\ \mathbb{P}\left(\bigvee_t \mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}]\right) &= \mathbb{P}\left(\neg \bigwedge_t \neg(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}])\right) \\ &= 1 - \mathbb{P}\left(\bigwedge_t \neg(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}])\right) \\ &= 1 - \prod_t \mathbb{P}(\neg(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}])) \\ &= 1 - \prod_t 1 - \mathbb{P}(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}]) \\ &= 1 - \prod_t 1 - \mathbb{P}(\mathbf{S}[\text{VERB}, t])\mathbb{P}(\mathbf{\Pi}[t, \text{SYNTYPE}])\end{aligned}$$

# Fitting the model

## Noise model

Standard model for acceptability judgments: cumulative link  
logit mixed effects model (Agresti 2014)



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Don't know the number of type signatures  $T$

# Fitting the model

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Standard model for acceptability judgments: cumulative link logit mixed effects model (Agresti 2014)

## Algorithm

Adam optimizer (basically, fancy gradient descent) (Kingma & Ba 2014)

## Remaining challenge

Don't know the number of type signatures  $T$

## Standard solution

Fit the model with many type signatures and compare using an information criterion, e.g., the Akaike Information Criterion (AIC)

## High-level idea

Measures the information theoretic “distance” to the true model from the best model with  $T$  types signatures (Akaike 1974)

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## Reporting findings

Best model with 12 type signatures

## Three findings

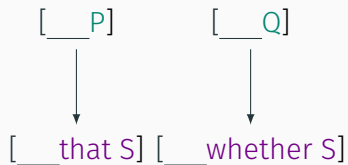
### 1. Cognitive predicates

1.1 Two distinct type signatures [`__P`] and [`__Q`]

[\_\_P]

[\_\_Q]





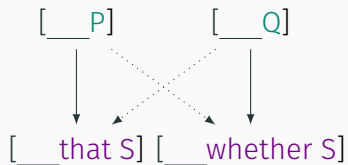
## Three findings

### 1. Cognitive predicates

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1.2 Coercion of [\_\_P] to [\_\_Q] and [\_\_Q] to [\_\_P]

# Findings



## Three findings

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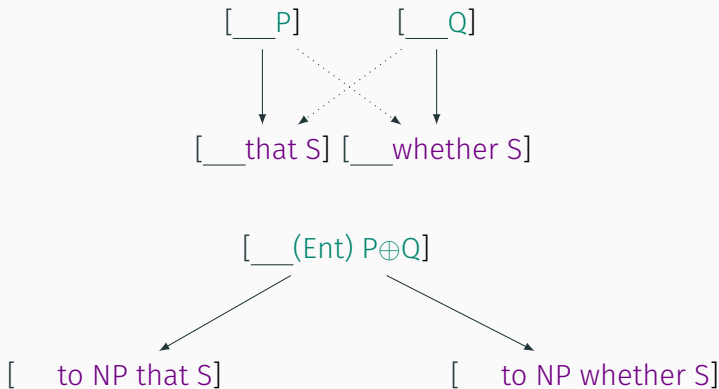
1.1 Two distinct type signatures [\_\_P] and [\_\_Q]

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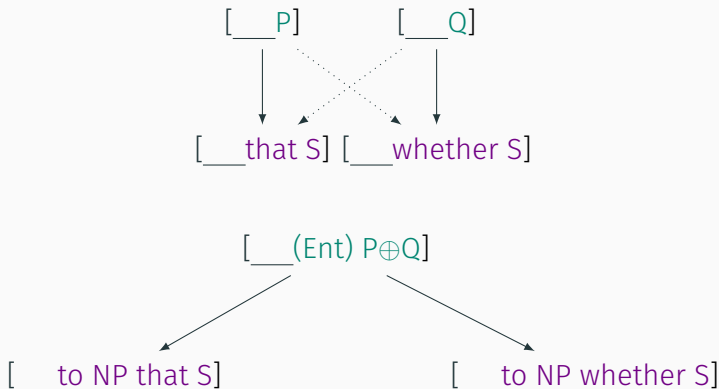
### 2. Communicative predicates

2.1 Two unified type signatures [\_\_(Ent)  $P \oplus Q$ ] (optional recipient) and [\_\_Ent  $P \oplus Q$ ] (obligatory recipient)

# Findings



# Findings



## Question

What do I mean by  $P \oplus Q$ ?

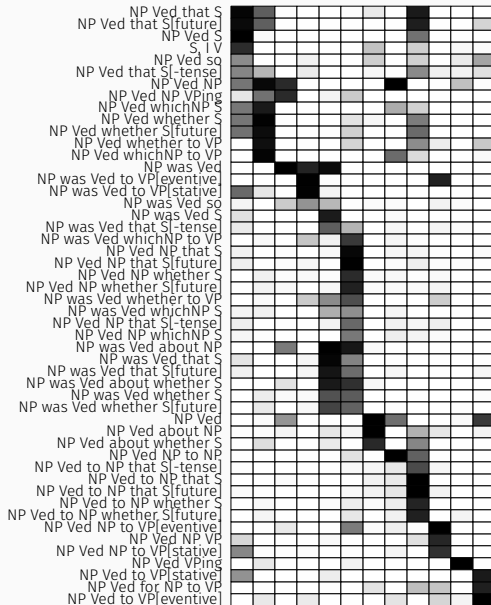
## Example

Structures with both informative and inquisitive content (Groenendijk

& Roelofsen 2009, a.o.)

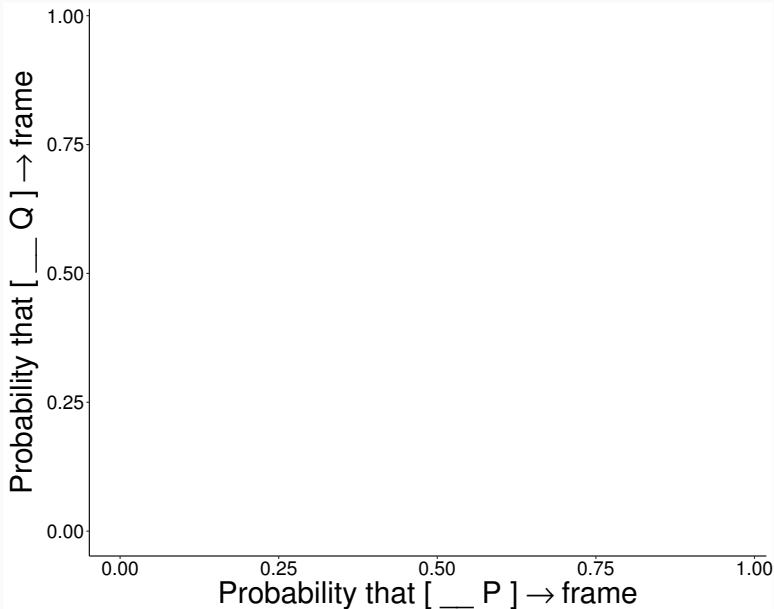
- S-selectional behavior of responsive predicates on some accounts (Uegaki 2012; Rawlins 2013)
- Some attitudes whose content is a hybrid Lewisian (1988) subject matter (Rawlins 2013 on *think* v. *think about*)

# Projection

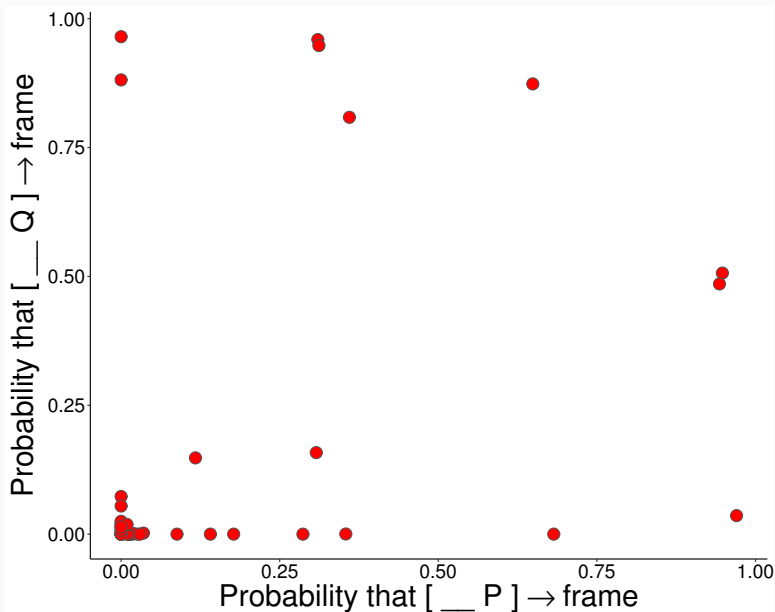




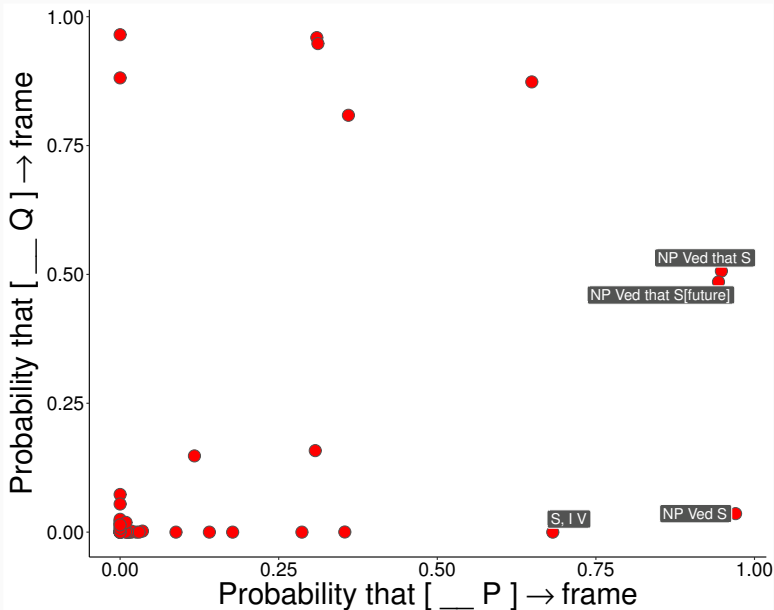
## Projection: propositions and questions



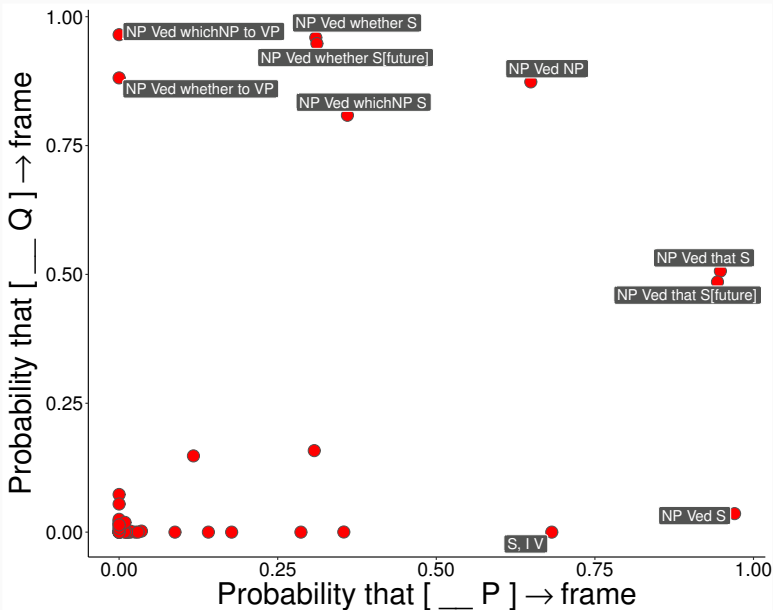
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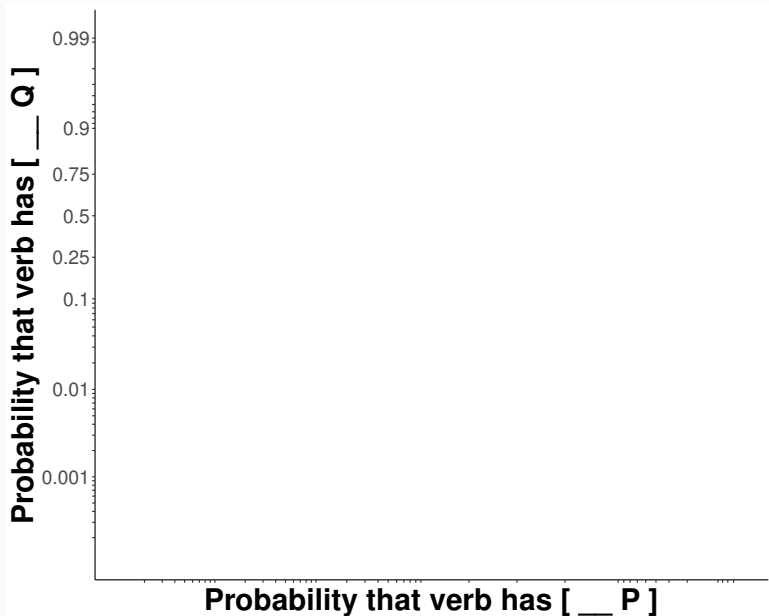
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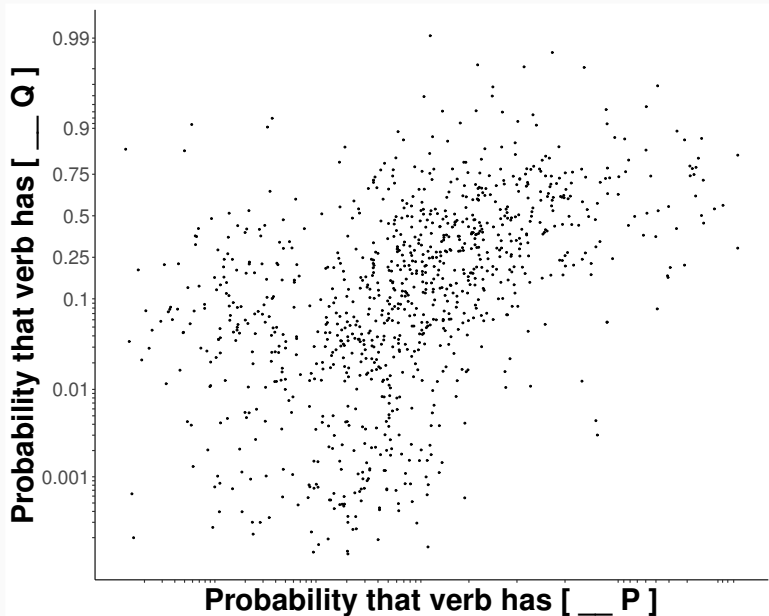
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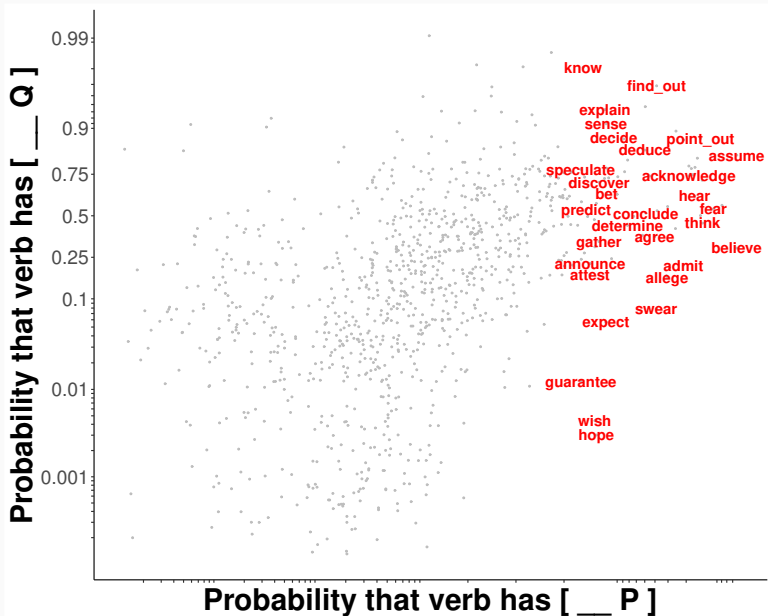
## S-selection: propositions and questions



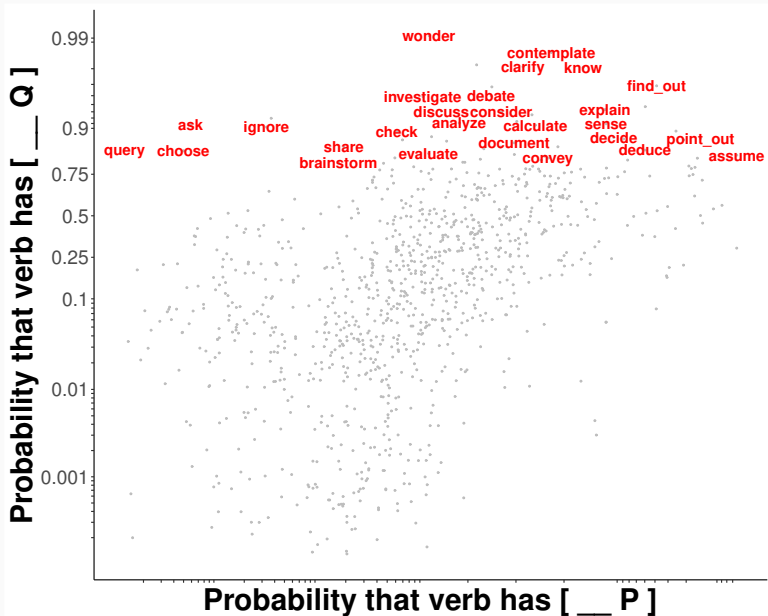
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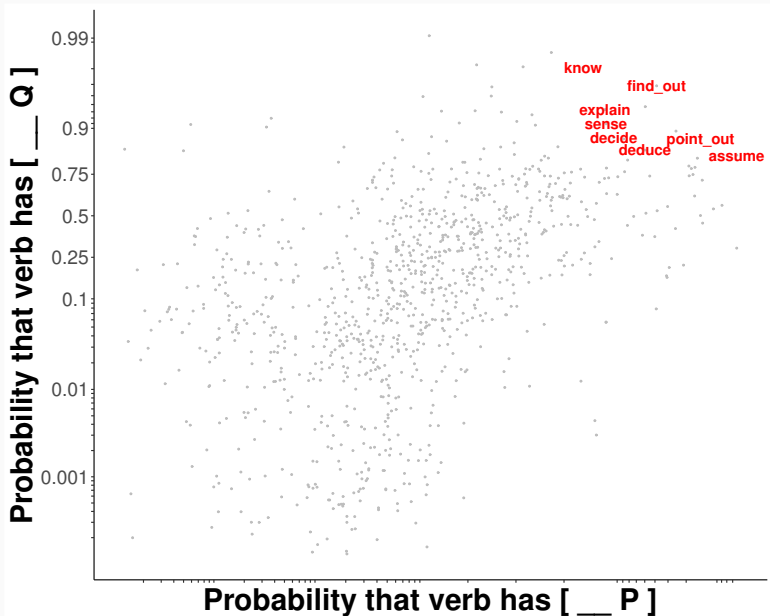


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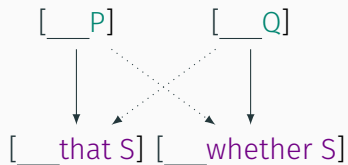




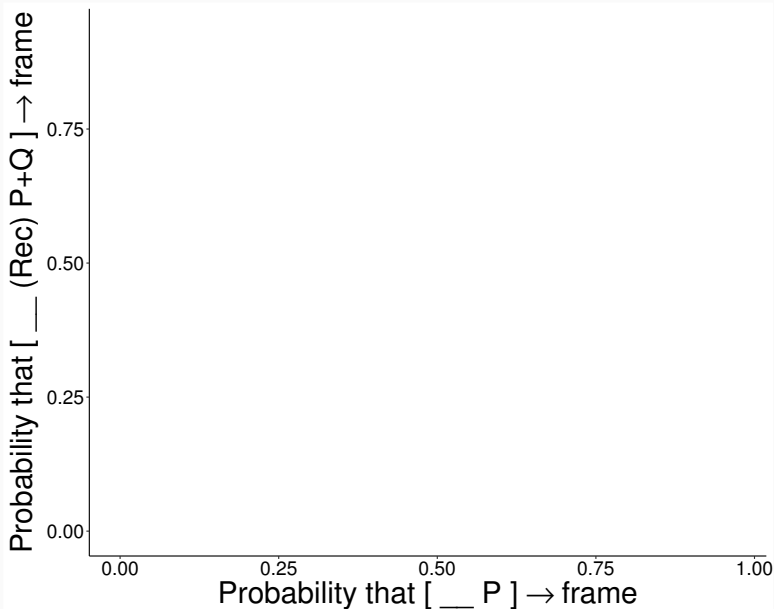
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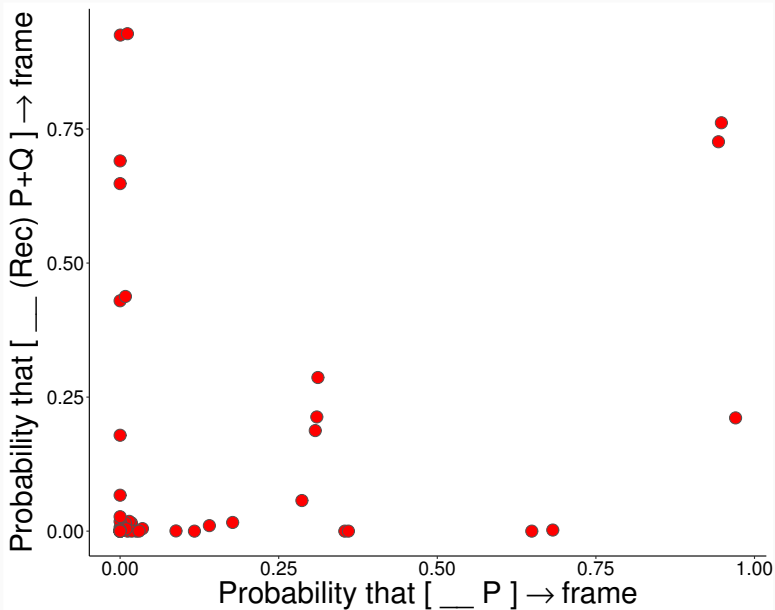
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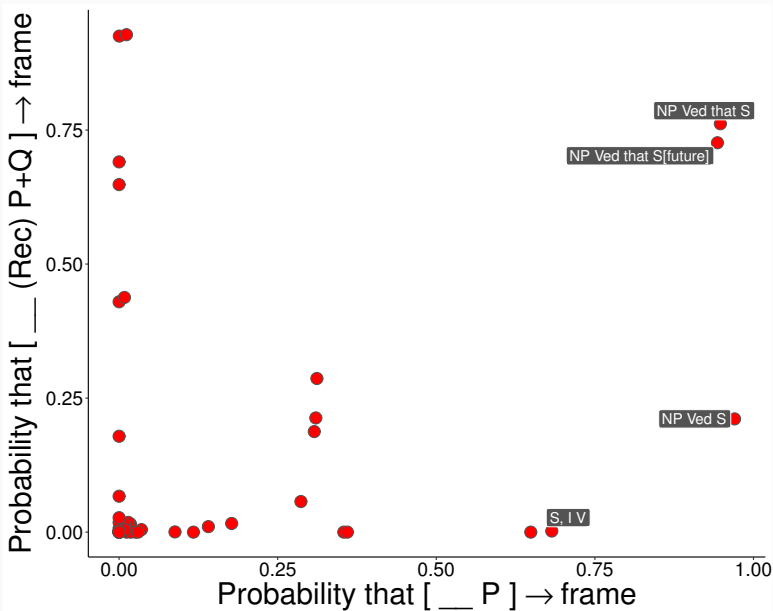
## Projection: optional recipients



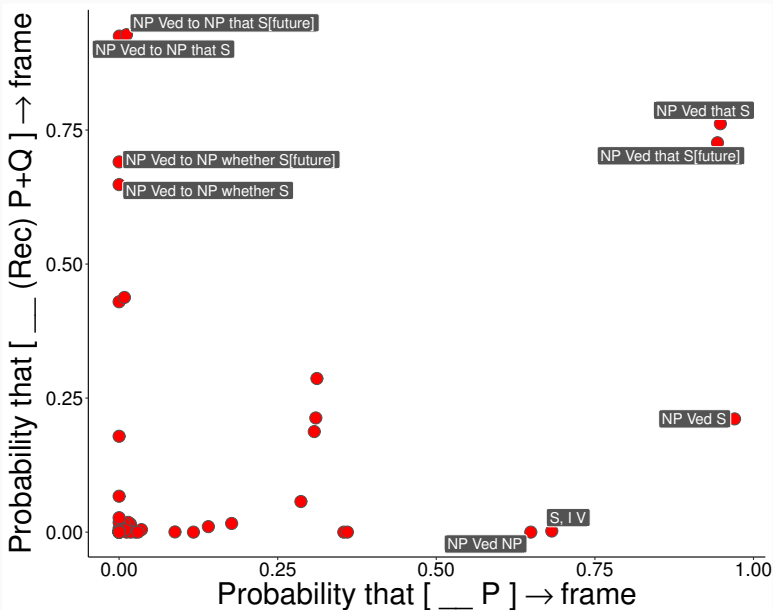
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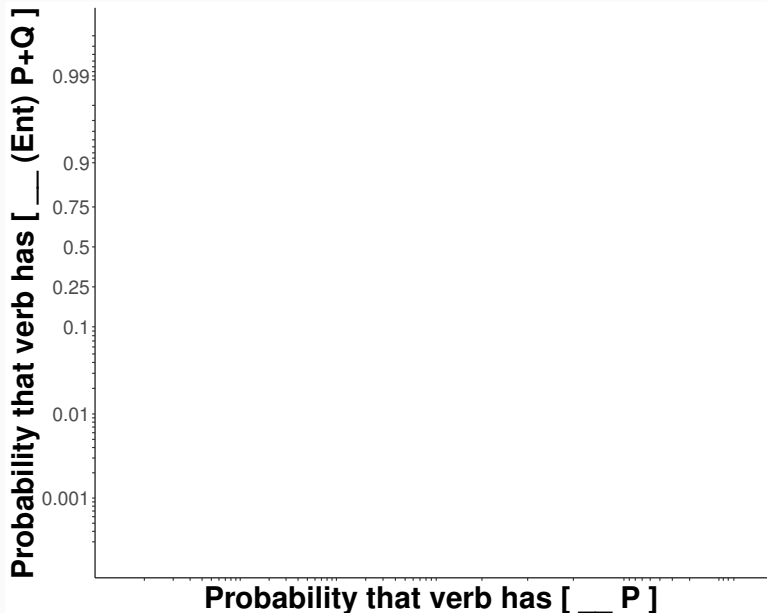
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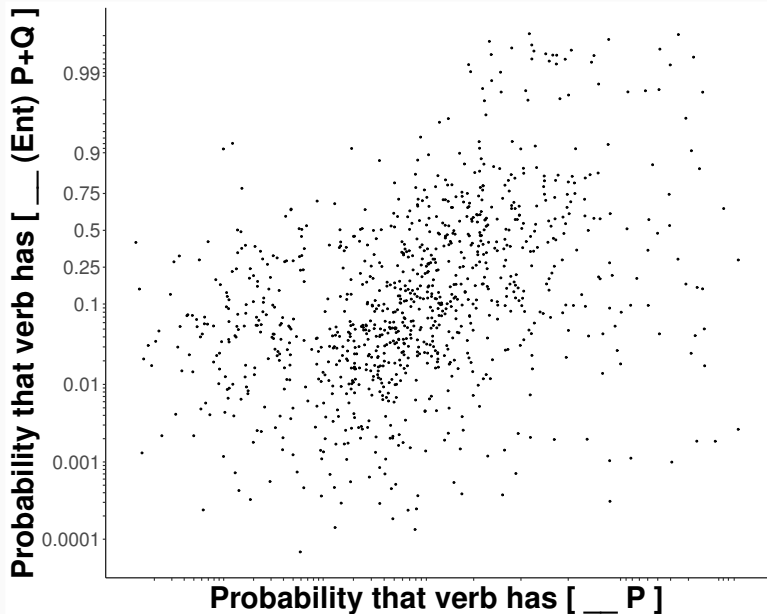
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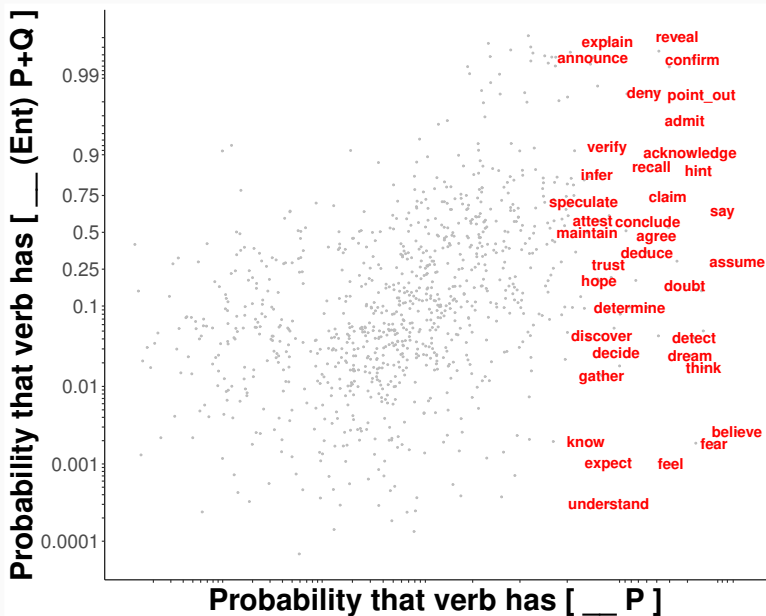


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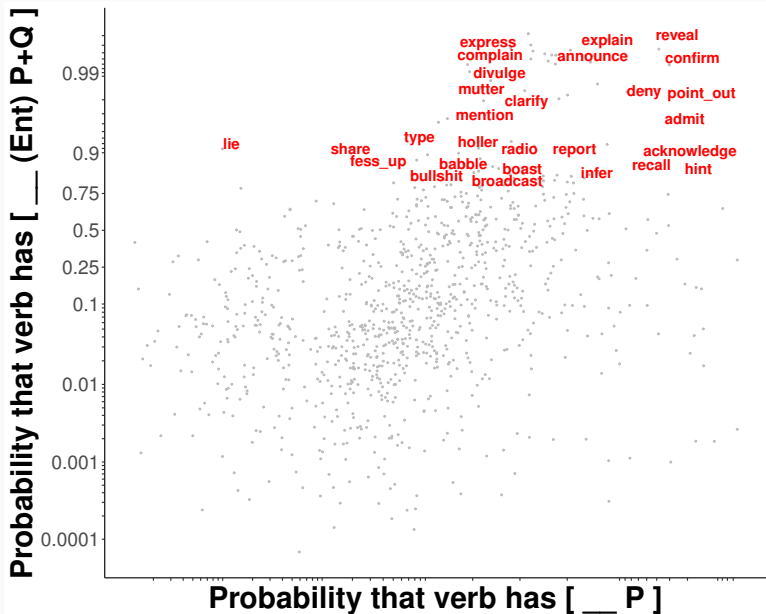




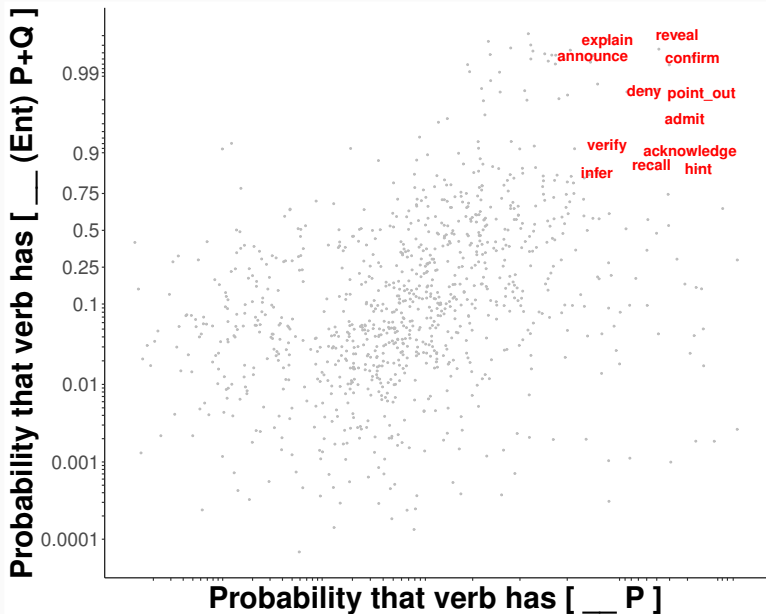
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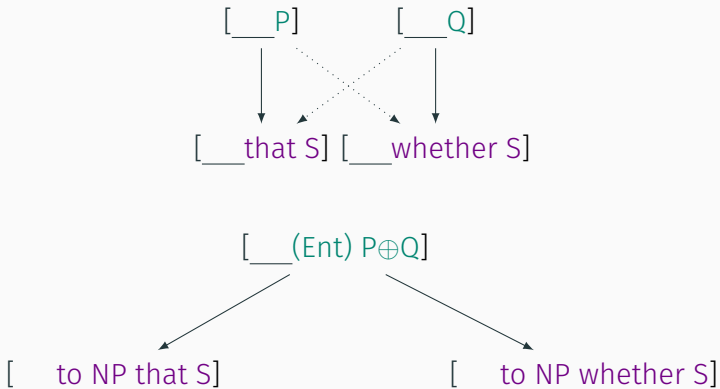
## S-selection: optional recipients



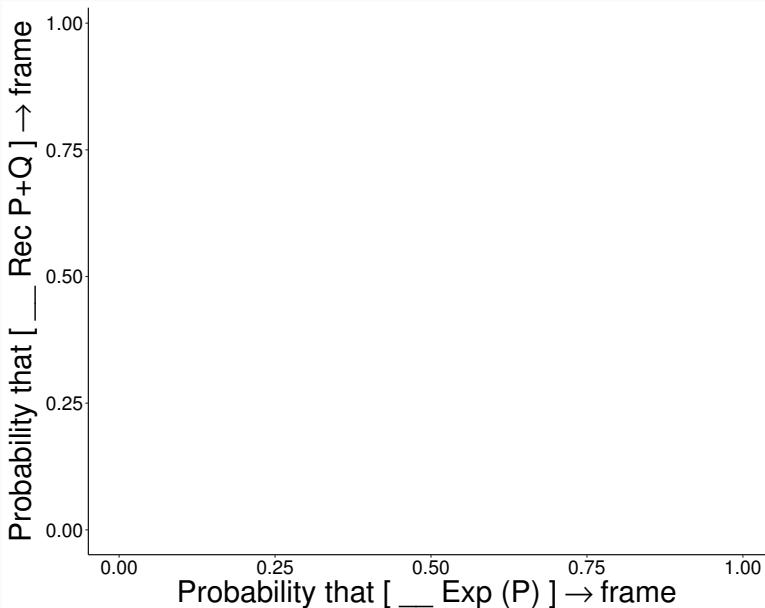
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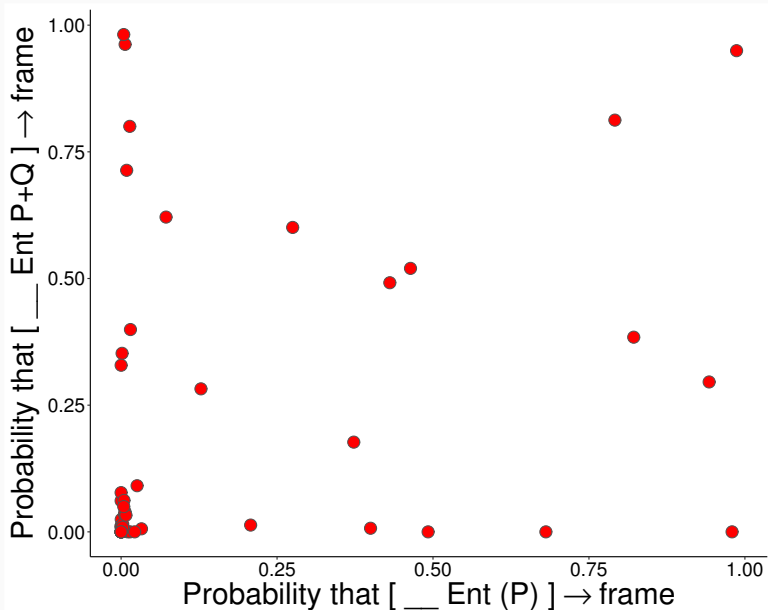
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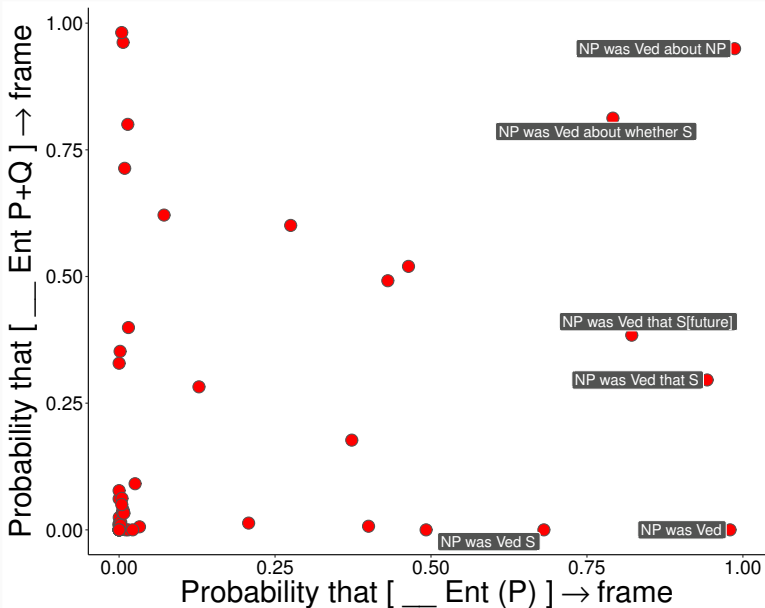
## Projection: obligatory recipients/experiencers



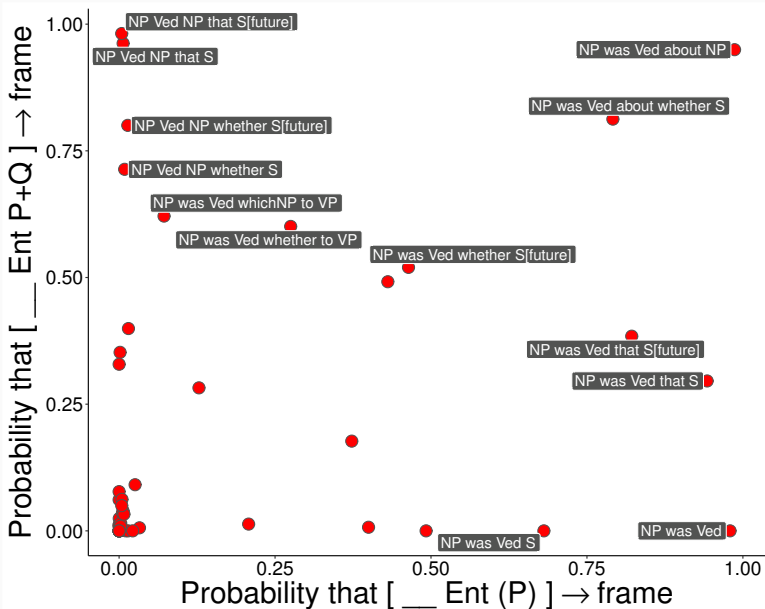
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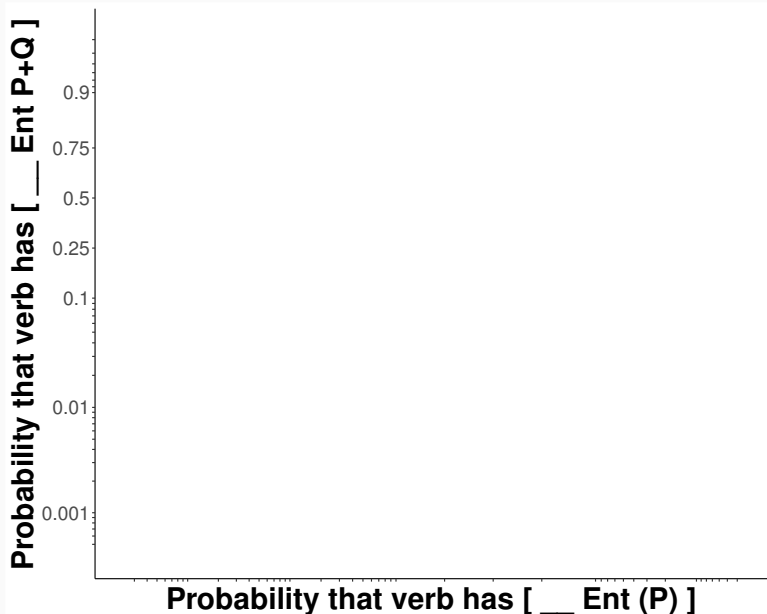


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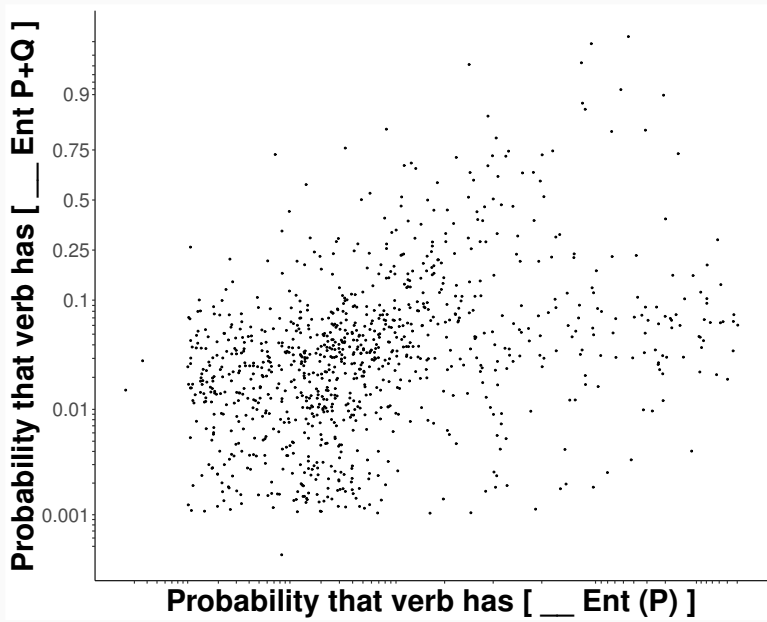




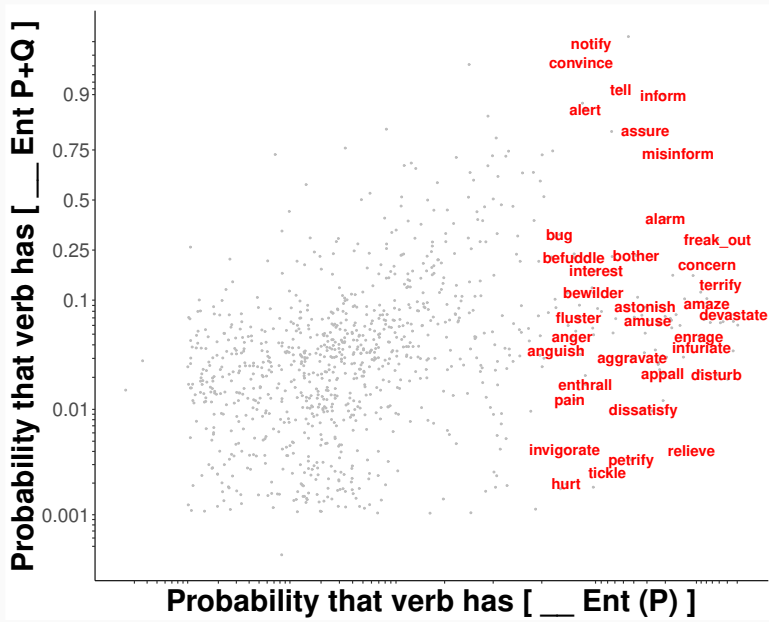
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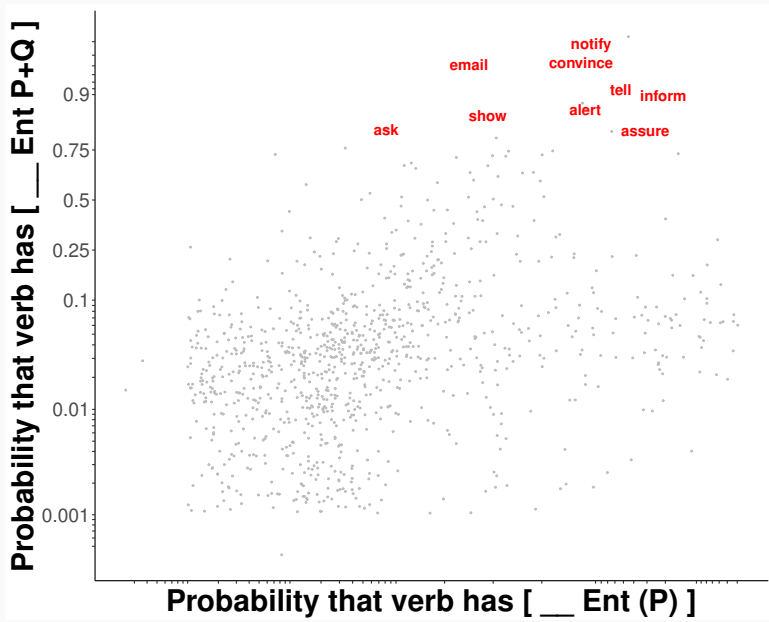
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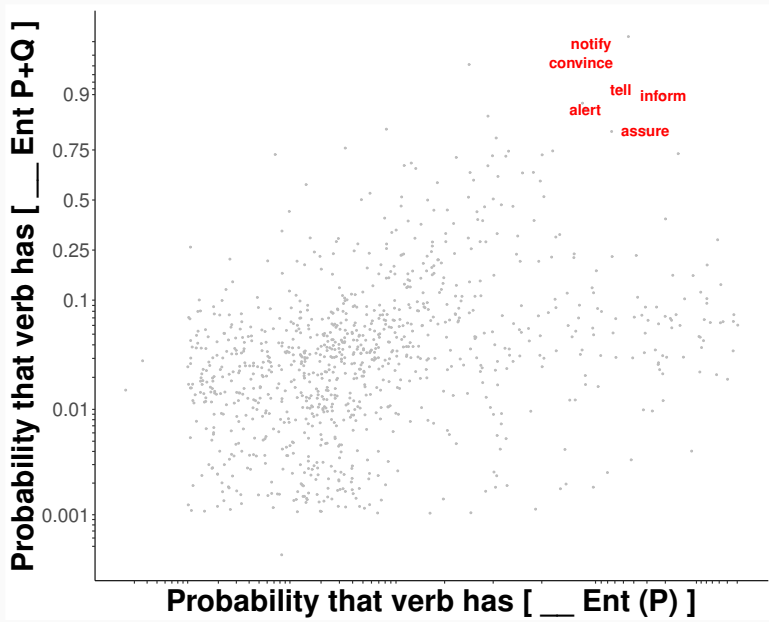
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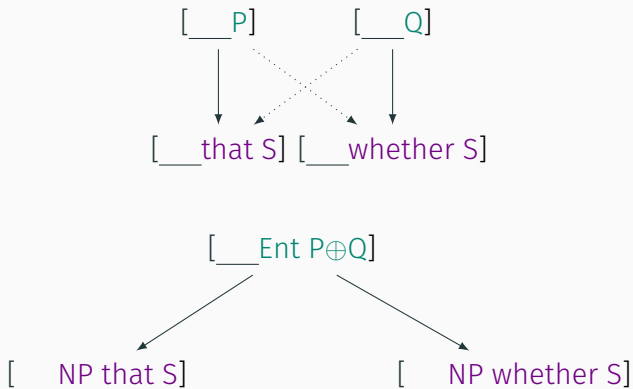
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# Findings



## What to conclude

Proposition and question types live alongside hybrid types, and the presence of a hybrid type correlates with communicativity

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## What to exclude

Accounts that reduce (or unify) declarative and interrogative selection solely to S-selection of a single type + coercion



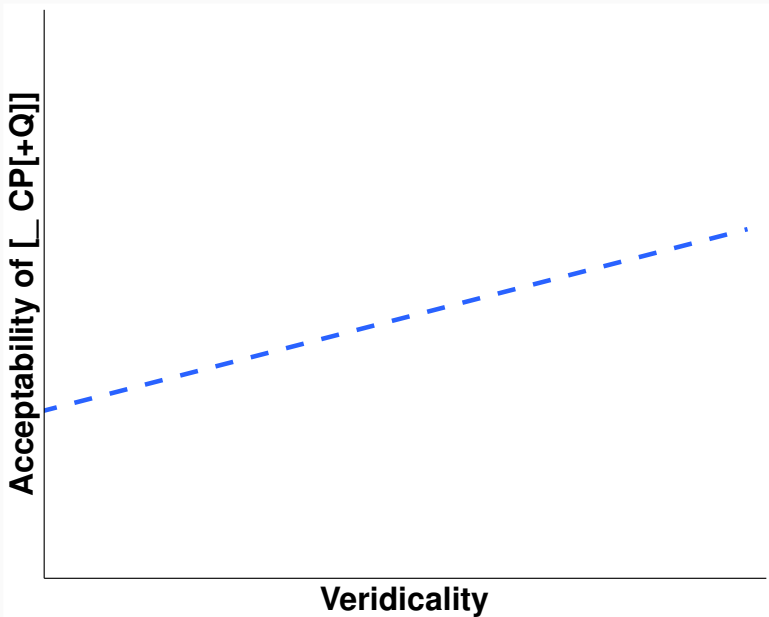
## Question

Is there anything to say about whether selection for  $P$ ,  $Q$ , or  $P \oplus Q$  is reducible to lexical semantics?

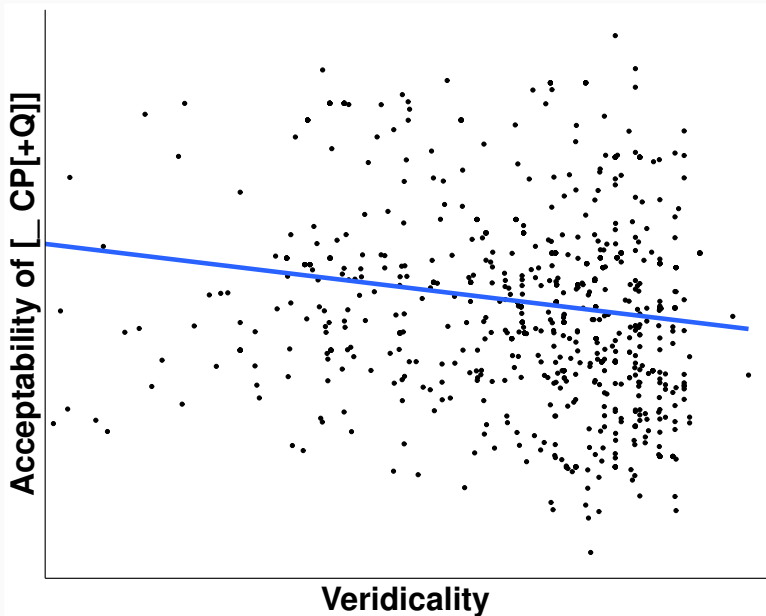
**Acceptability of [ \_ CP[+Q]]**

**Veridicality**

## Interim discussion



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## White & Rawlins's (2017) claim

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## Today's strategy

Do we find the same type signatures when fitting the model to corpus data?

## Corpus Dataset

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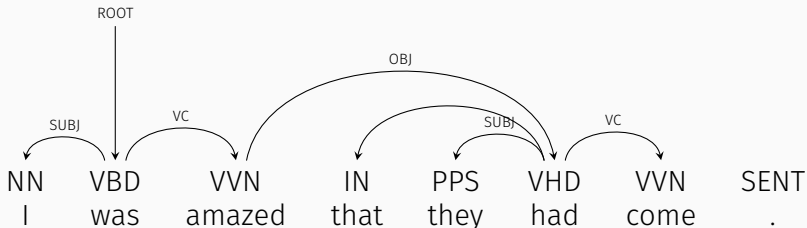
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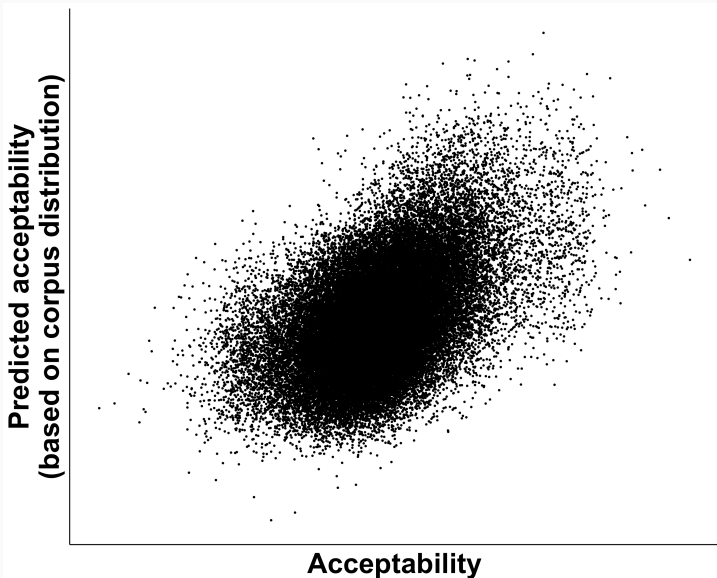
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  - 5.2 ...what the WH word is (if any)
  - 5.3 ...what the subject is (if any)
  - 5.4 ...tense/aspect for the embedded verb (and all auxiliaries)

## Acceptability v. PukWaC corpus counts

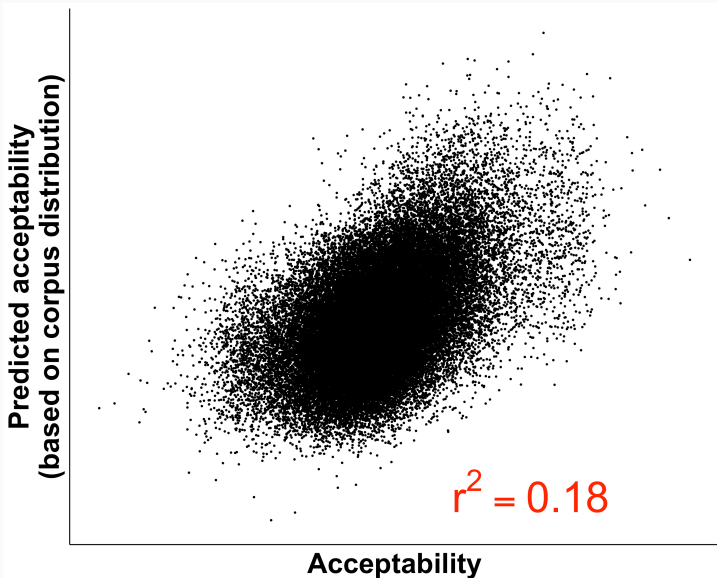
**Predicted acceptability  
(based on corpus distribution)**

**Acceptability**

## Acceptability v. PukWaC corpus counts



## Acceptability v. PukWaC corpus counts



## Question

Is this  $r^2$  good enough?



## Question

Is this  $r^2$  good enough?

## Non-answer

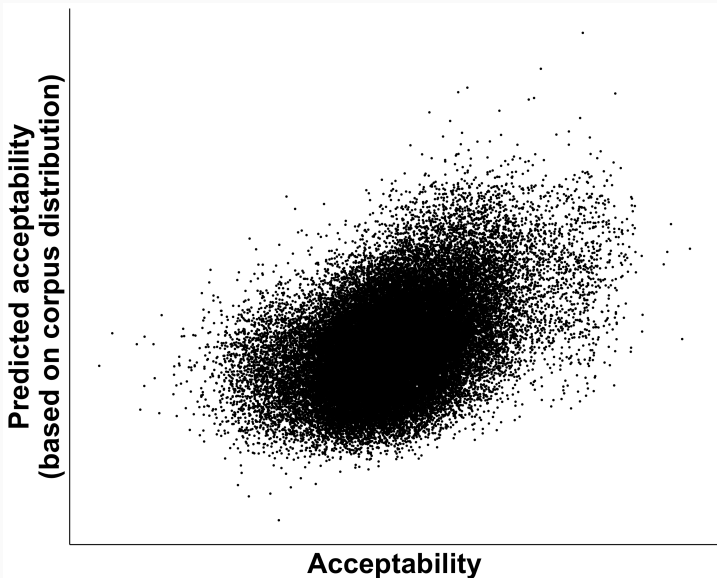
Better than existing alternatives, such as VALEX (Korhonen et al. 2006)

## Acceptability v. VALEX corpus counts

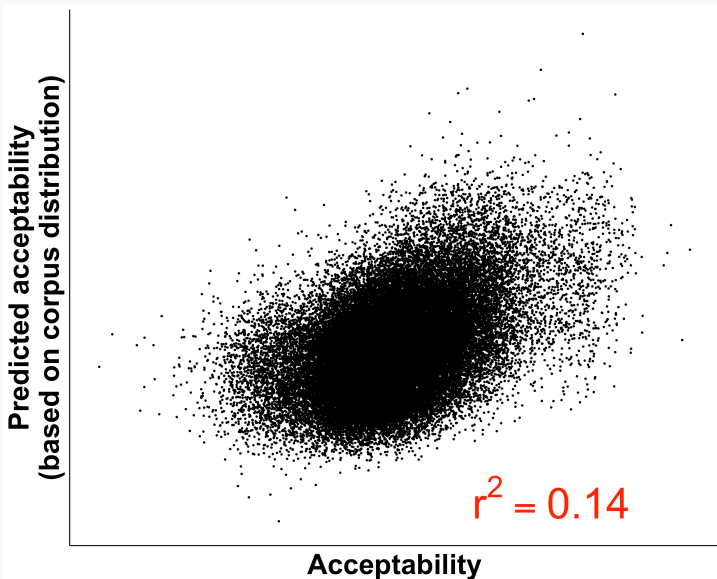
**Predicted acceptability  
(based on corpus distribution)**

**Acceptability**

## Acceptability v. VALEX corpus counts



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## Possible answer

Maybe if the noise model is set up correctly.

# A model of S-selection and projection

Semantic  
Type

Projection  
Rules

Idealized  
Syntactic  
Distribution

Lexical  
Noise

Observed  
Syntactic  
Distribution

# A model of S-selection and projection

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# A model of S-selection and projection

Semantic  
Type

Projection  
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Idealized  
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Noise  
Model

Acceptability  
Judgment  
Data

# A model of S-selection and projection

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Noise  
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Corpus  
Count  
Data

# Fitting the model

## Core model

Keep model of S-selection and projection constant.

# Fitting the model

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Negative binomial mixed effects model (Church & Gale 1995, Gelman et al. 2013)

# Fitting the model

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Keep model of S-selection and projection constant.

## Noise model

Negative binomial mixed effects model (Church & Gale 1995, Gelman et al. 2013)

## Algorithm

Adam optimizer (Kingma & Ba 2014)

## Selecting a number of type signatures

Fit the model with many type signatures and compare using an information criterion, e.g., the Akaike Information Criterion (AIC)

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## Result

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## Reporting findings

Compare count model with 24 type signatures to acceptability model with 12



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## Non-answer

Better than existing alternatives, such as VALEX (Korhonen et al. 2006)

## Possible answer

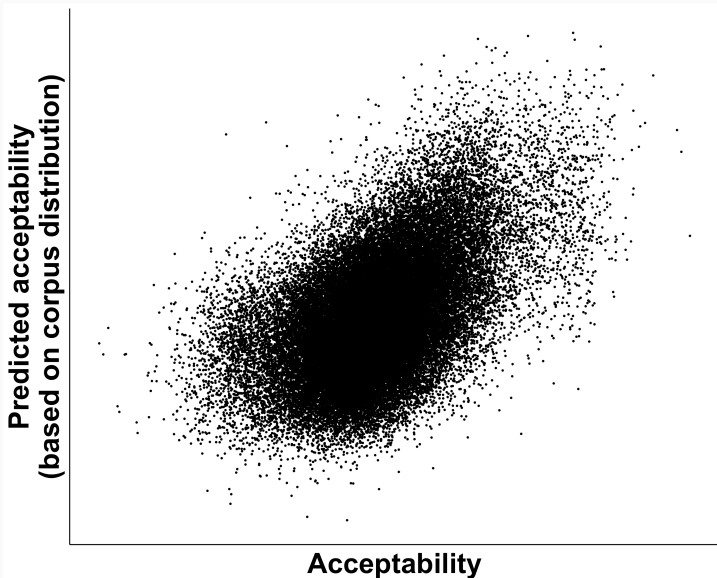
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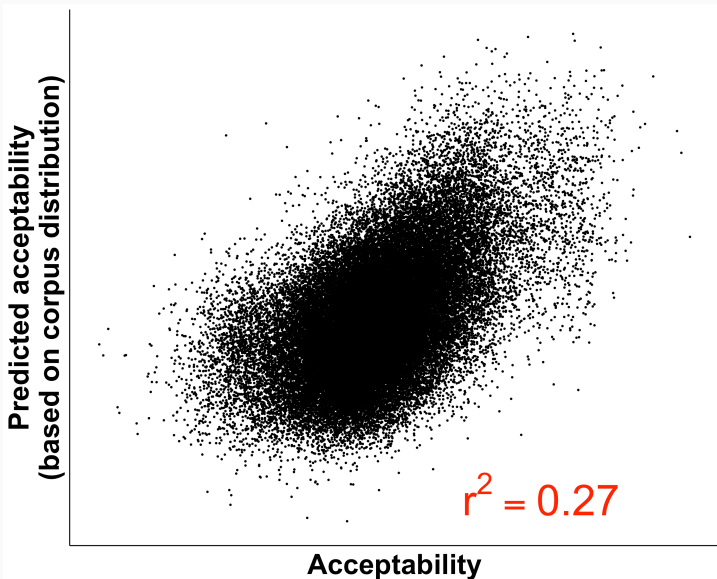
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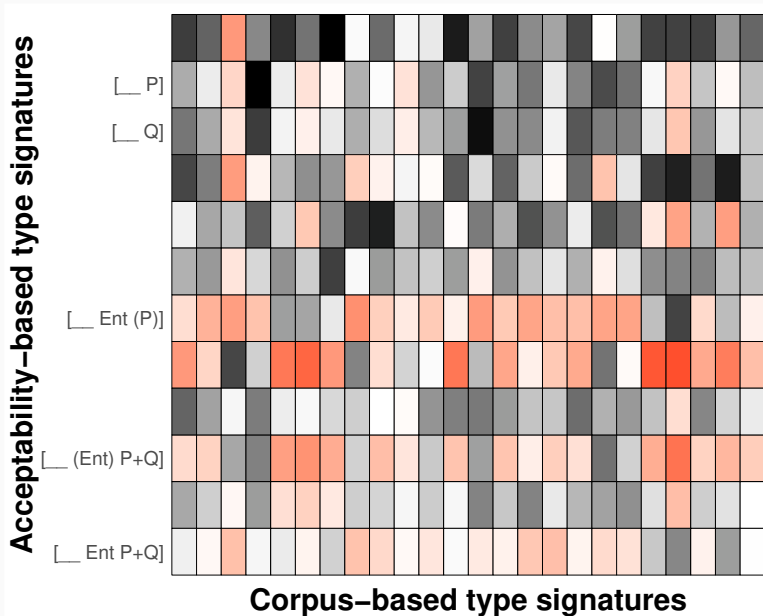
## Acceptability v. VALEX corpus counts



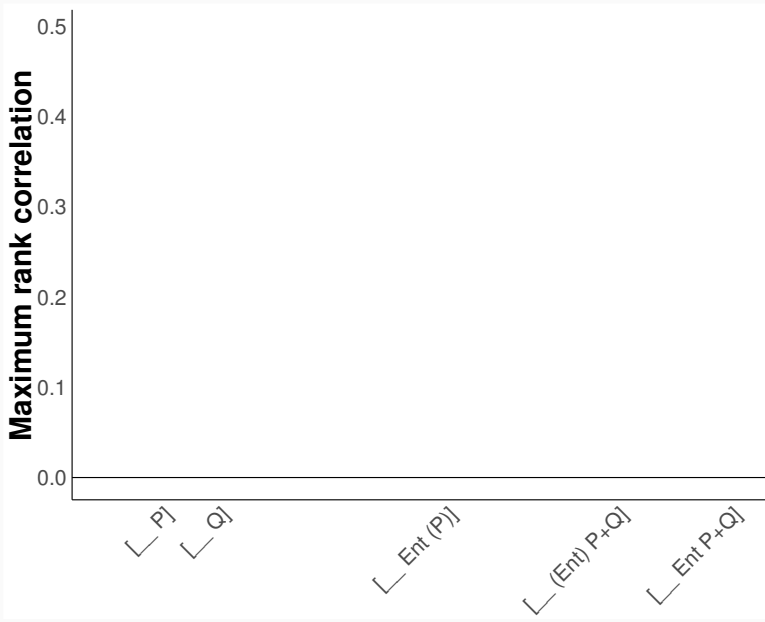
## Acceptability v. corpus type signatures

[illegible]

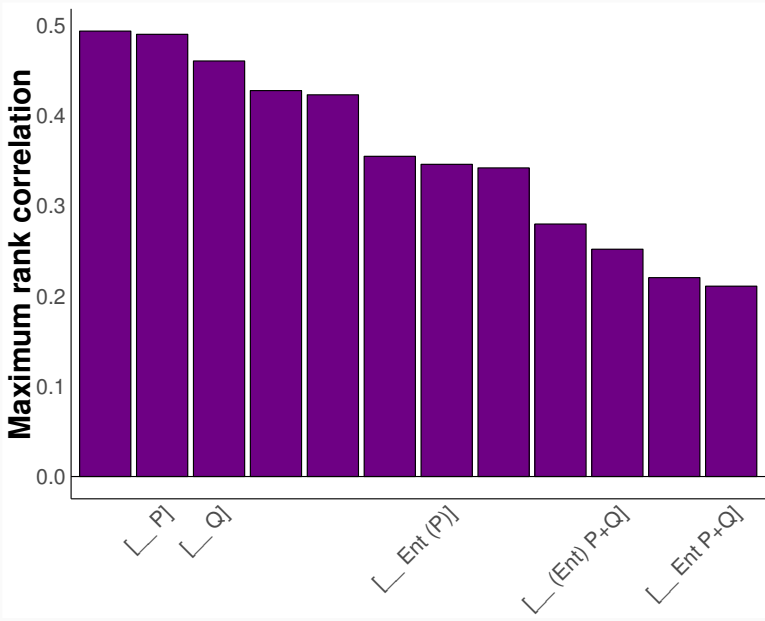
# Acceptability v. corpus type signatures



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## Acceptability v. corpus type signatures





## Question

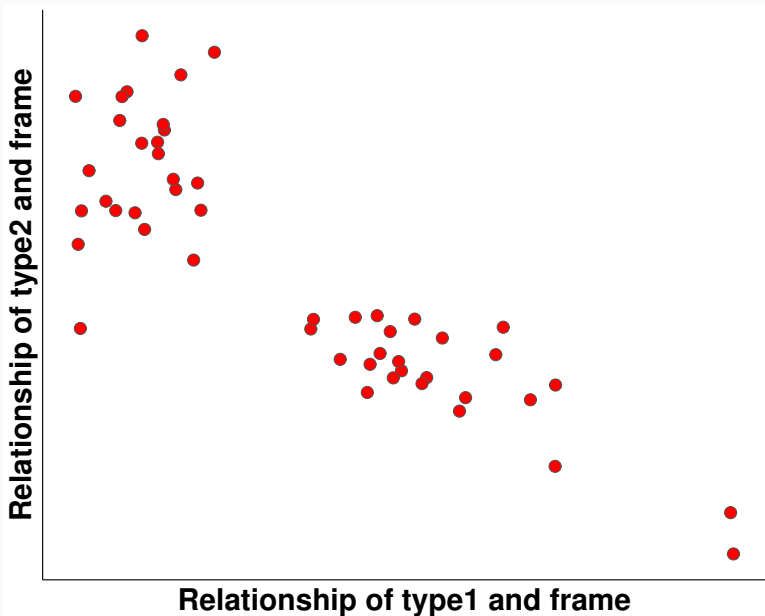
What do the closest corpus type signatures to  $[\text{___Ent } P \oplus Q]$  and  $[\text{___(Ent) } P \oplus Q]$  look like?

## Recipients in the corpus type signatures

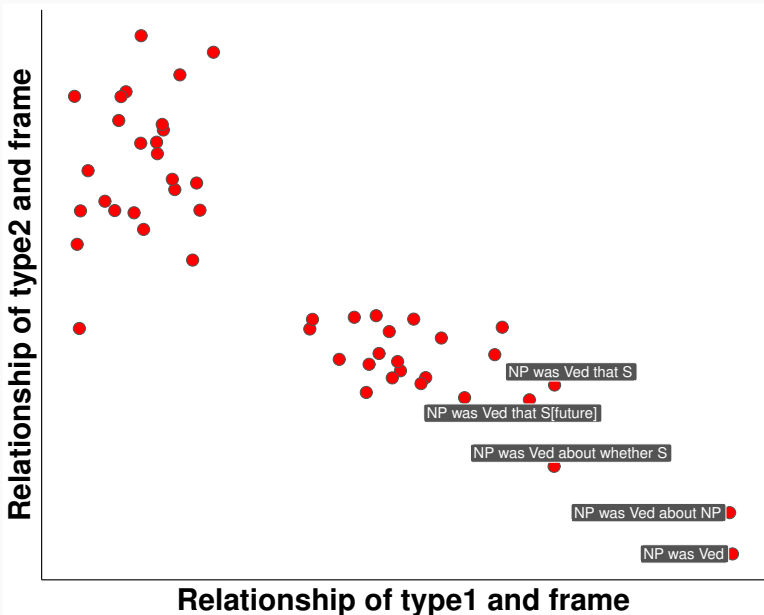
**Relationship of type2 and frame**

**Relationship of type1 and frame**

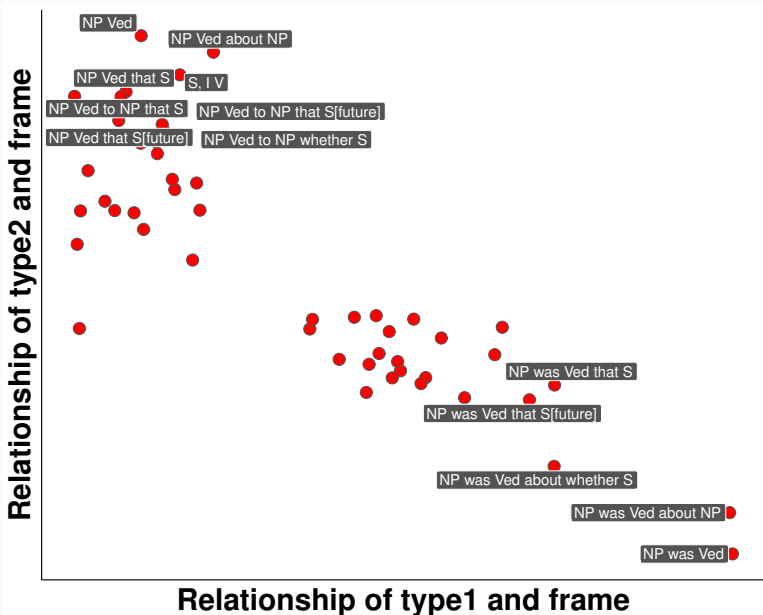
## Recipients in the corpus type signatures



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## Question

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## Shared type signatures

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## Differing type signatures

$[\_\_\_Ent\ P \oplus Q]$  and  $[\_\_\_(Ent)\ P \oplus Q]$  only show up in the acceptability solution

## Question #1

Why would the communicative type signatures not be found in the corpus?

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## Potential answer

The corpus data is enough to tell that the predicate is communicative, but you need to know that communicatives take  $P \oplus Q$

## Question #2

What about the other 18 type signatures?

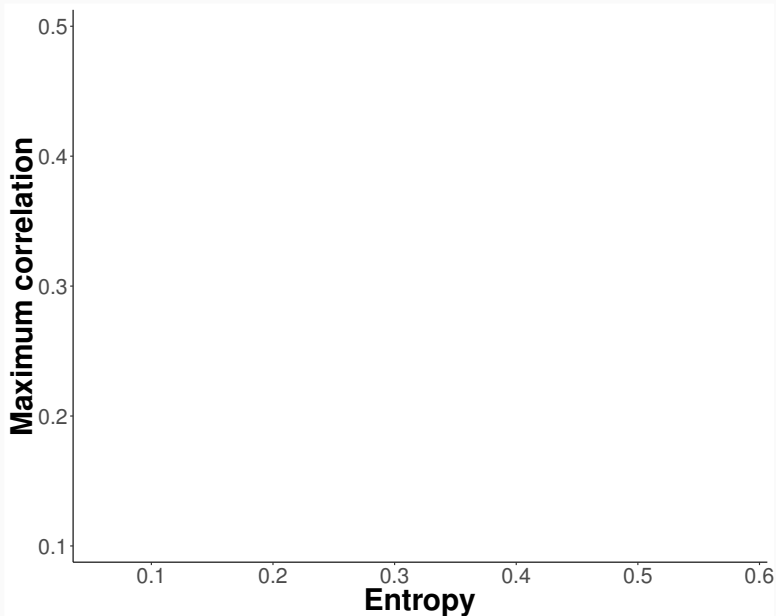
## Question #2

What about the other 18 type signatures?

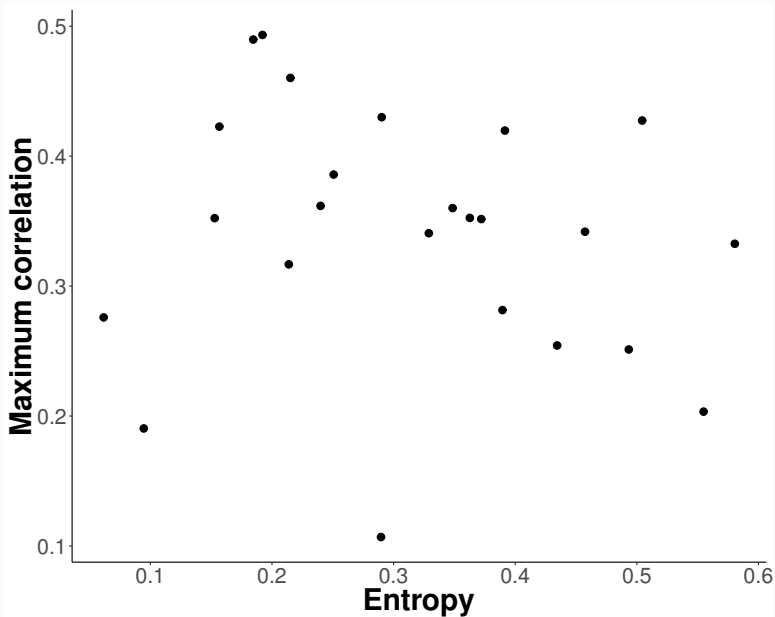
## Potential answer

These tend to be junk, but we may be able to filter them out by looking at how uncertain the model is that particular verbs take that type signature overall (measured using entropy).

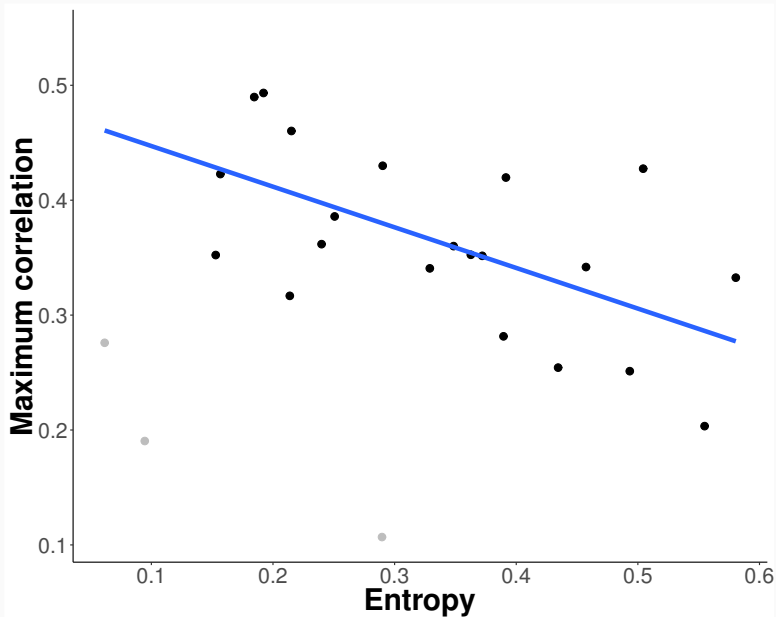
## Interim discussion



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## Conclusions and future directions

---

Structure of the domain

What **types of things** do predicates relate?

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S(emantic)-selection

Which predicates relate which **types of things**?

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## S(ematic)-selection

Which predicates relate which **types of things**?

## Projection rules

What is the mapping from those **types** to **syntactic structures**?

## Main contribution

A computational method for scaling distributional analysis that is agnostic about the form of the distribution.

## Case study

*Responsive predicates*: take both interrogative and declaratives

- (7) a. John knows {that, whether} it's raining.
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## Finding #1

Cognitives take separate **P** and **Q** types, while communicatives take a hybrid  **$P \oplus Q$**  type.

## Finding #2

Only the cognitive types are replicated when looking at a corpus (though apparent communicative types still show up).

Further investigation of type signatures

Seven other type signatures that are also remarkably coherent

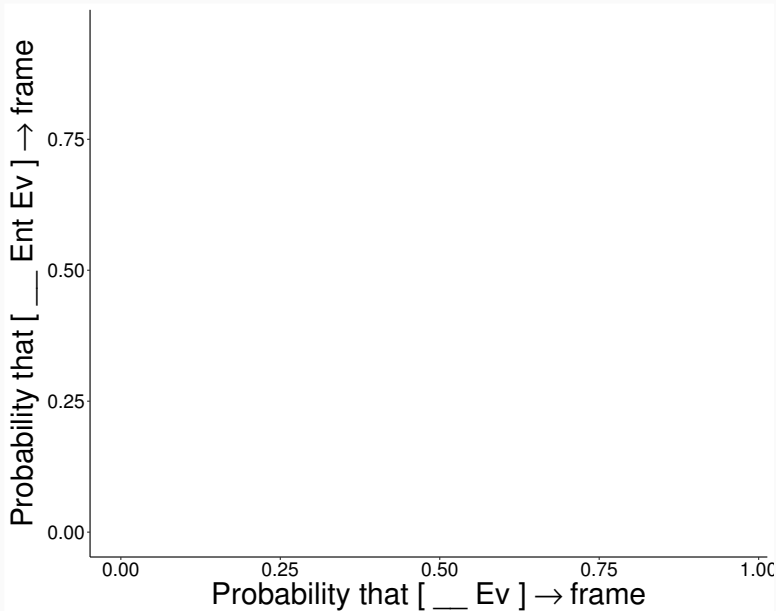
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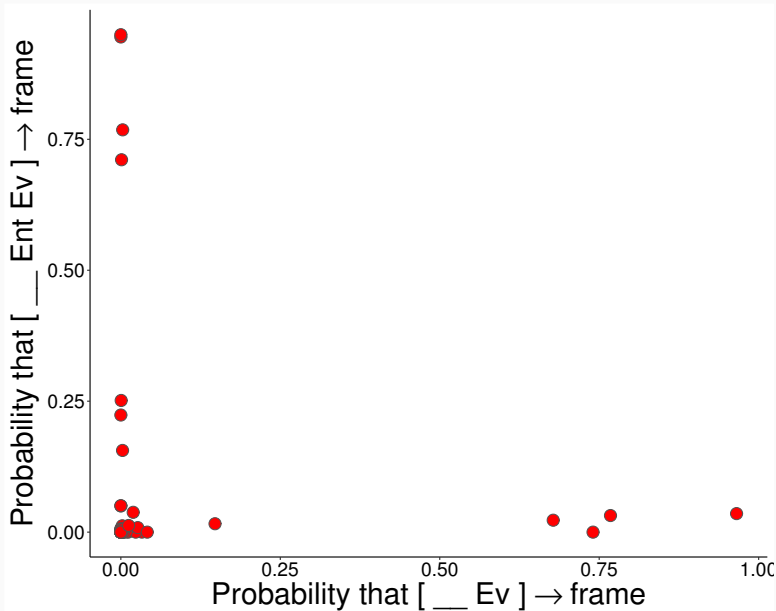
### Example

Many nonfinite-taking verbs

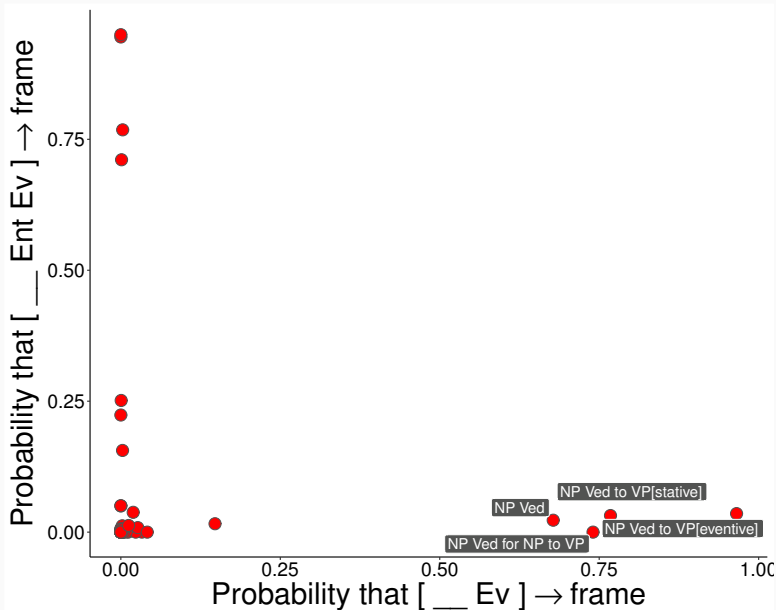
## Projection: events



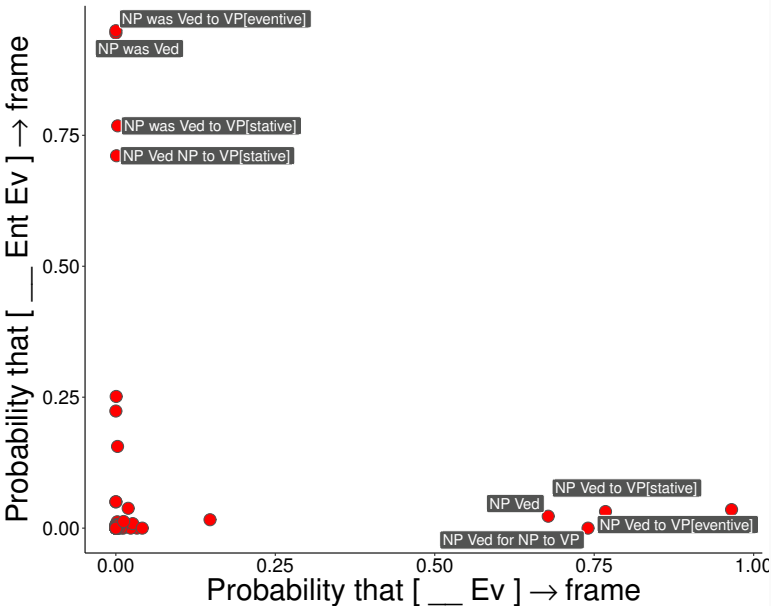
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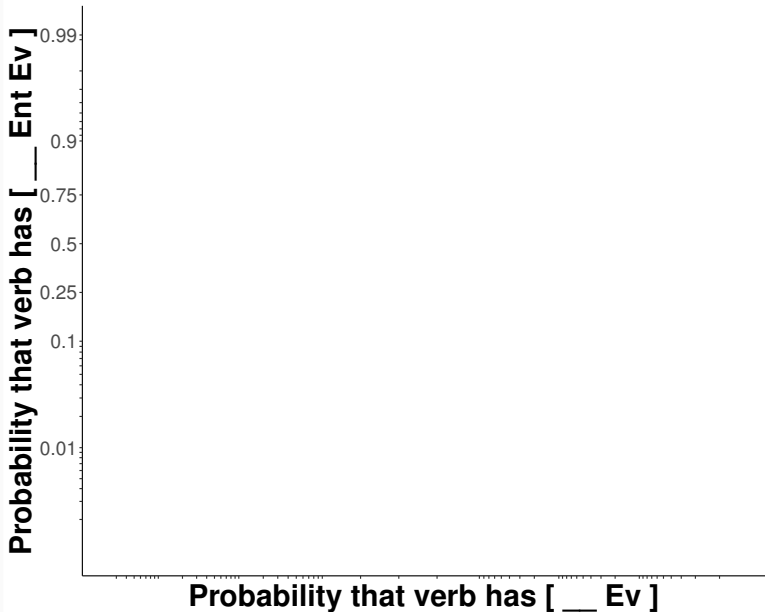
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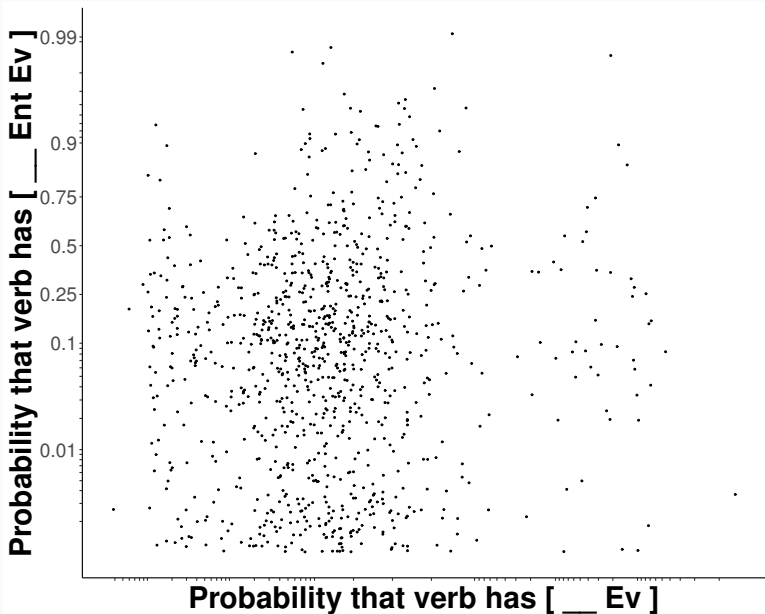


## S-selection: events

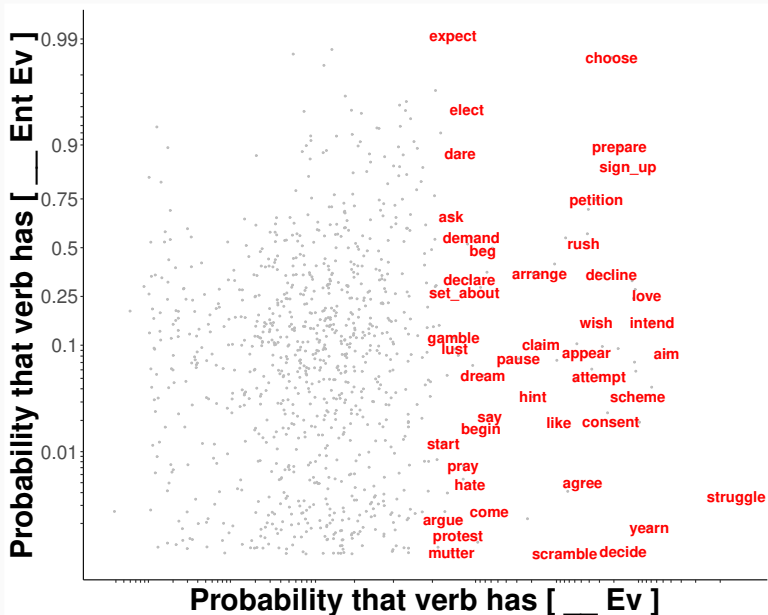




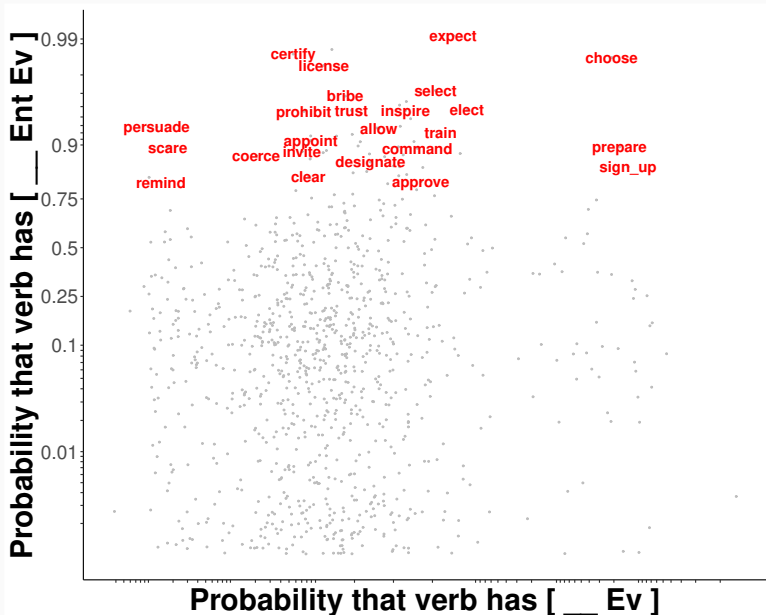
## S-selection: events



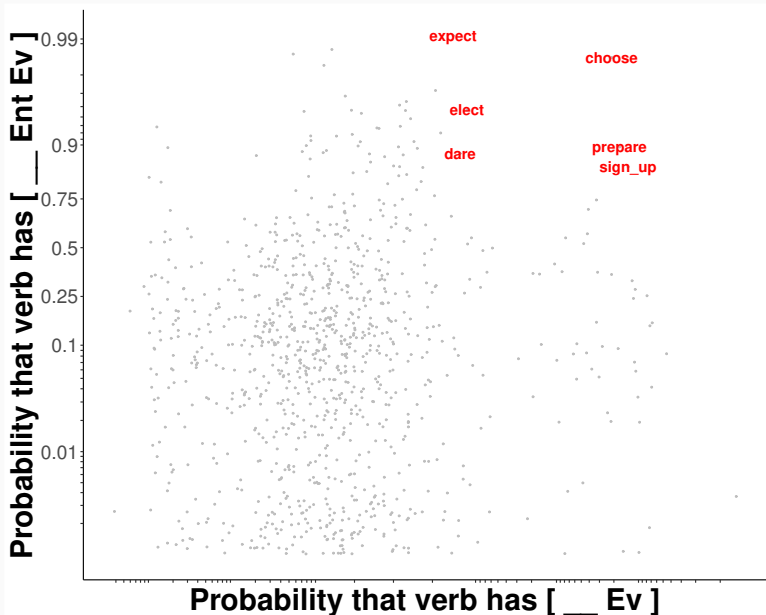
## S-selection: events



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## S-selection: events



## Atomic v. structured type signatures

Currently treating type signatures as atomic but type signatures have rich structure

### Idea

Build a model that represents mappings from...

1. ...verbs to the primitive types they relate
2. ...type signatures to the primitive types they are constituted of
3. ...primitive types to the syntactic constituents they map to

### Homophony v. regular polysemy v. underspecification

Patterns in how semantic type signatures distribute across verbs may belie regular polysemy rules.

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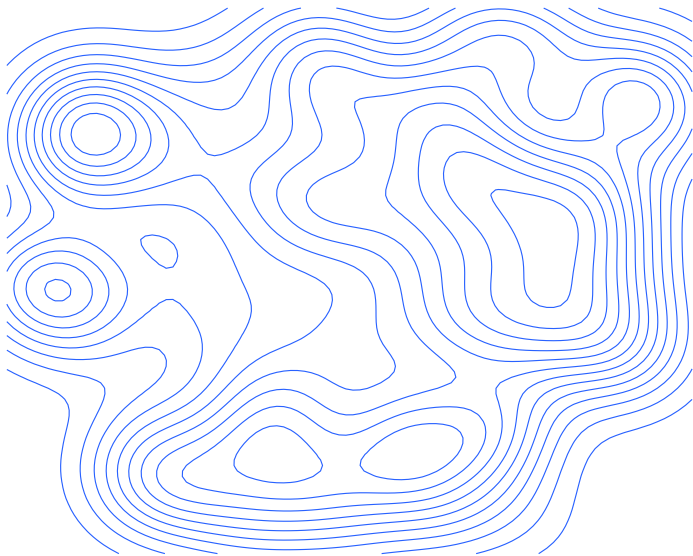
Polysemous verbs are those that fall outside dense regions of type signature space.

## Finding polysemous verbs

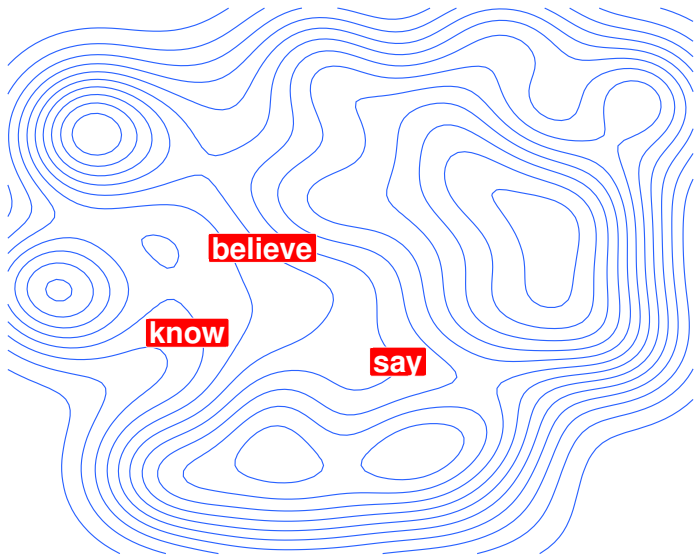




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### Idea

Polysemous verbs are those that fall outside dense regions of type signature space.

### Question

Can we learn rules of regular polysemy using an elaborated version of the model proposed here?

# Thanks

I am grateful to audiences at Johns Hopkins University, SALT 26, and ESSLLI 2017 for discussion of this work. I would like to thank Ben Van Durme, Shevaun Lewis, and Dee Reisinger in particular for useful comments.

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# Thanks

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**Valentine Hacquard**  
*University of Maryland*  
*Department of Linguistics*



**Jeff Lidz**  
*University of Maryland*  
*Department of Linguistics*

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